MACHINE LEARNING A Z HANDS ON PYTHON R IN UDEMY

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An Introduction to Statistical Learning - Gareth James 2013-06-24

An Introduction to Statistical Learning provides an accessible overview of the field of statistical learning, an essential toolset for making sense of the vast and complex data sets that have emerged in fields ranging from biology to finance to marketing to astrophysics in the past twenty years. This book presents some of the most important modeling and prediction techniques, along with relevant applications. Topics include linear regression, classification, resampling methods, shrinkage approaches, tree-based methods, support vector machines, clustering, and more. Color graphics and real-world examples are used to illustrate the methods presented. Since the goal of this textbook is to facilitate the use of these statistical learning techniques by practitioners in science, industry, and other fields

each chapter contains a tutorial on implementing the analyses and methods presented in R, an extremely popular open source statistical software platform. Two of the authors co-wrote The Elements of Statistical Learning (Hastie, Tibshirani and Friedman, 2nd edition 2009), a popular reference book for statistics and machine learning researchers. An Introduction to Statistical Learning covers many of the same topics, but at a level accessible to a much broader audience. This book is targeted at statisticians and non-statisticians alike who wish to use cutting-edge statistical learning techniques to analyze their data. The text assumes only a previous course in linear regression and no knowledge of matrix algebra.

Introducing Data Science - Davy Cielen 2016-05-02

Summary Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book Introducing Data ScienceIntroducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL, and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms About the Reader This book assumes you're comfortable

reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Cielen, Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science process Machine learning Handling large data on a single computer First steps in big data Join the NoSQL movement The rise of graph databases Text mining and text analytics Data visualization to the end user

Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow - Aur? lien G? ron 2019-09-05

Through a series of recent breakthroughs, deep learning has boosted the entire field of machine learning. Now, even programmers who know close to nothing about this technology can use simple, efficient tools to implement programs capable of learning from data. This practical book shows you how. By using concrete examples, minimal theory, and two production-ready Python frameworks—Scikit-Learn and TensorFlow—author Aur? lien G? ron helps you gain an intuitive understanding of the concepts and tools for building intelligent systems. You'll learn a range of techniques, starting with simple linear regression and progressing to deep neural networks. With exercises in each chapter to help you apply what you've learned, all you need is programming experience to get started. Explore the machine learning landscape, particularly neural nets Use Scikit-Learn to track an example machine-learning project end-to-end Explore several training models, including support vector machines, decision trees, random forests, and ensemble methods Use the TensorFlow library to build and train neural nets Dive into neural net architectures, including convolutional nets, recurrent nets, and deep reinforcement learning Learn techniques for training and scaling deep neural nets

Machine Learning for Algorithmic Trading - Stefan Jansen 2020-07-31

Leverage machine learning to design and back-test automated trading strategies for real-world markets using pandas, TA-Lib, scikit-learn, LightGBM, SpaCy, Gensim, TensorFlow 2, Zipline, backtrader, Alphalens, and pyfolio. Key FeaturesDesign, train, and evaluate machine learning algorithms that underpin automated trading strategiesCreate a research and

strategy development process to apply predictive modeling to trading decisionsLeverage NLP and deep learning to extract tradeable signals from market and alternative dataBook Description The explosive growth of digital data has boosted the demand for expertise in trading strategies that use machine learning (ML). This revised and expanded second edition enables you to build and evaluate sophisticated supervised, unsupervised, and reinforcement learning models. This book introduces end-to-end machine learning for the trading workflow, from the idea and feature engineering to model optimization, strategy design, and backtesting. It illustrates this by using examples ranging from linear models and tree-based ensembles to deep-learning techniques from cutting edge research. This edition shows how to work with market, fundamental, and alternative data, such as tick data, minute and daily bars, SEC filings, earnings call transcripts, financial news, or satellite images to generate tradeable signals. It illustrates how to engineer financial features or alpha factors that enable an ML model to predict returns from price data for US and international stocks and ETFs. It also shows how to assess the signal content of new features using Alphalens and SHAP values and includes a new appendix with over one hundred alpha factor examples. By the end, you will be proficient in translating ML model predictions into a trading strategy that operates at daily or intraday horizons, and in evaluating its performance. What you will learnLeverage market, fundamental, and alternative text and image dataResearch and evaluate alpha factors using statistics, Alphalens, and SHAP valuesImplement machine learning techniques to solve investment and trading problemsBacktest and evaluate trading strategies based on machine learning using Zipline and BacktraderOptimize portfolio risk and performance analysis using pandas, NumPy, and pyfolioCreate a pairs trading strategy based on cointegration for US equities and ETFsTrain a gradient boosting model to predict intraday returns using AlgoSeek's high-quality trades and quotes dataWho this book is for If you are a data analyst, data scientist, Python developer, investment analyst, or portfolio manager interested in getting hands-on machine learning knowledge for trading, this book is for you. This book is for you if you want to learn how to extract value from a diverse set of data sources using machine learning to design your own systematic trading strategies r

Some understanding of Python and machine learning techniques is required.

Artificial Intelligence in Medical Imaging - Erik R. Ranschaert 2019-01-29

This book provides a thorough overview of the ongoing evolution in the application of artificial intelligence (AI) within healthcare and radiology, enabling readers to gain a deeper insight into the technological background of AI and the impacts of new and emerging technologies on medical imaging. After an introduction on game changers in radiology, such as deep learning technology, the technological evolution of AI in computing science and medical image computing is described, with explanation of basic principles and the types and subtypes of AI. Subsequent sections address the use of imaging biomarkers, the development and validation of AI applications, and various aspects and issues relating to the growing role of big data in radiology. Diverse real-life clinical applications of AI are then outlined for different body parts, demonstrating their ability to add value to daily radiology practices. The concluding section focuses on the impact of AI on radiology and the implications for radiologists, for example with respect to training. Written by radiologists and IT professionals, the book will be of high value for radiologists, medical/clinical physicists, IT specialists, and imaging informatics professionals.

Deep Learning Illustrated - Jon Krohn 2019-08-05

"The authors' clear visual style provides a comprehensive look at what's currently possible with artificial neural networks as well as a glimpse of the magic that's to come." –Tim Urban, author of Wait But Why Fully Practical, Insightful Guide to Modern Deep Learning Deep learning is transforming software, facilitating powerful new artificial intelligence capabilities, and driving unprecedented algorithm performance. Deep Learning Illustrated is uniquely intuitive and offers a complete introduction to the discipline's techniques. Packed with full-color figures and easy-to-follow code, it sweeps away the complexity of building deep learning models, making the subject approachable and fun to learn. World-class instructor and practitioner Jon Krohn–with visionary content from Grant Beyleveld and beautiful illustrations by Agla? Bassens–presents straightforward analogies to explain what deep learning is, why it has become so popular, and how it relates to other machine learning approaches. Krohn has created a practical,

reference and tutorial for developers, data scientists, researchers, analysts, and students who want to start applying it. He illuminates theory with hands-on Python code in accompanying Jupyter notebooks. To help you progress quickly, he focuses on the versatile deep learning library Keras to nimbly construct efficient TensorFlow models; PyTorch, the leading alternative library, is also covered. You'll gain a pragmatic understanding of all major deep learning approaches and their uses in applications ranging from machine vision and natural language processing to image generation and game-playing algorithms. Discover what makes deep learning systems unique, and the implications for practitioners Explore new tools that make deep learning models easier to build, use, and improve Master essential theory: artificial neurons, training, optimization, convolutional nets, recurrent nets, generative adversarial networks (GANs), deep reinforcement learning, and more Walk through building interactive deep learning applications, and move forward with your own artificial intelligence projects Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Artificial Intelligence Foundations - Doug Rose 2019-03-31

This tutorial provides introductory knowledge on Artificial Intelligence. It would come to a great help if you are about to select Artificial Intelligence as a course subject. You can briefly know about the areas of AI in which research is prospering.This tutorial is prepared for the students at beginner level who aspire to learn Artificial Intelligence.

Programming Machine Learning - Paolo Perrotta 2020-03-31

You've decided to tackle machine learning - because you're job hunting, embarking on a new project, or just think self-driving cars are cool. But where to start? It's easy to be intimidated, even as a software developer. The good news is that it doesn't have to be that hard. Master machine learning by writing code one line at a time, from simple learning programs all the way to a true deep learning system. Tackle the hard topics by breaking them down so they're easier to understand, and build your confidence by getting your hands dirty. Peel away the obscurities of machine learning, starting from scratch and going all the way to deep learning. Machine learning can be intimidating, with its reliance on math and algorithms that most

programmers don't encounter in their regular work. Take a hands-on approach, writing the Python code yourself, without any libraries to obscure what's really going on. Iterate on your design, and add layers of complexity as you go. Build an image recognition application from scratch with supervised learning. Predict the future with linear regression. Dive into gradient descent, a fundamental algorithm that drives most of machine learning. Create perceptrons to classify data. Build neural networks to tackle more complex and sophisticated data sets. Train and refine those networks with backpropagation and batching. Layer the neural networks, eliminate overfitting, and add convolution to transform your neural network into a true deep learning system. Start from the beginning and code your way to machine learning mastery. What You Need: The examples in this book are written in Python, but don't worry if you don't know this language: you'll pick up all the Python you need very quickly. Apart from that, you'll only need your computer, and your code-adept brain.

Mathematics for Machine Learning - Marc Peter Deisenroth 2020-04-23

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts. Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

Artificial Intelligence and Machine Learning Fundamentals - Zsolt Nagy 2018-12-12

Create AI applications in Python and lay the foundations for your career in data science. Key

FeaturesPractical examples that explain key machine learning algorithmsExplore neural networks in detail with interesting examplesMaster core AI concepts with engaging activitiesBook Description Machine learning and neural networks are pillars on which you can build intelligent applications. Artificial Intelligence and Machine Learning Fundamentals begins by introducing you to Python and discussing AI search algorithms. You will cover in-depth mathematical topics, such as regression and classification, illustrated by Python examples. As you make your way through the book, you will progress to advanced AI techniques and concepts, and work on real-life datasets to form decision trees and clusters. You will be introduced to neural networks, a powerful tool based on Moore's law. By the end of this book, you will be confident when it comes to building your own AI applications with your newly acquired skills! What you will learnUnderstand the importance, principles, and fields of AIImplement basic artificial intelligence concepts with PythonApply regression and classification concepts to real-world problemsPerform predictive analysis using decision trees and random forestsCarry out clustering using the k-means and mean shift algorithmsUnderstand the fundamentals of deep learning via practical examplesWho this book is for Artificial Intelligence and Machine Learning Fundamentals is for software developers and data scientists who want to enrich their projects with machine learning. You do not need any prior experience in AI. However, it's recommended that you have knowledge of high school-level mathematics and at least one programming language (preferably Python).

Veteran Entrepreneur Handbook: 2023 Edition - Wes O'Donnell 2022-10-18

Veterans are the ultimate servant leaders. If you've served in the military then you already have the ability to deal with uncertainty, have the stomach to take risks, and have a high tolerance for ambiguity. In addition, you likely have a high degree of self-confidence, tend to be over-optimistic, and rely extensively on your own intuition. These military qualities also happen to be the textbook definition of a successful entrepreneur. In this handbook, serial entrepreneur and veteran of the U.S. Army and U.S. Air Force Wes O'Donnell shows veterans the step-by-step process to launching their business, including state & local startup requirements, patents and trademarks, small business accounting, ecommerce, choosing a

legal structure, and much more. Wes also illustrates a half-dozen passive income streams that have worked for him and shows veterans how they can make money online from Amazon, directory sites, Google AdSense, blogging, teaching, and the creator economy. Finally, the handbook is filled with 13 veteran entrepreneur interviews from high-speed, low-drag veterans who reveal the secrets to their success.

Deep Learning - Ian Goodfellow 2016-11-10

An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. "Written by three experts in the field, Deep Learning is the only comprehensive book on the subject." —Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors.

Principles of Data Science - Sinan Ozdemir 2016-12-16

Learn the techniques and math you need to start making sense of your data About This Book Enhance your knowledge of coding with data science theory for practical insight into data science and analysis More than just a math class, learn how to perform real-world data science tasks with R and Python Create actionable insights and transform raw data into tangible value Who This Book Is For You should be fairly well acquainted with basic algebra and should feel comfortable reading snippets of R/Python as well as pseudo code. You should have the urge to learn and apply the techniques put forth in this book on either your own data sets or those provided to you. If you have the basic math skills but want to apply them in data science or you have good programming skills but lack math, then this book is for you. What You Will Learn Get to know the five most important steps of data science Use your data intelligently and learn how to handle it with care Bridge the gap between mathematics and programming Learn about probability, calculus, and how to use statistical models to control and clean your data and drive actionable results Build and evaluate baseline machine learning models Explore the most effective metrics to determine the success of your machine learning models Create data visualizations that communicate actionable insights Read and apply machine learning concepts to your problems and make actual predictions In Detail Need to turn your skills at programming into effective data science skills? Principles of Data Science is created to help you join the dots between mathematics, programming, and business analysis. With this book, you'll feel confident about asking—and answering—complex and sophisticated questions of your data to move from abstract and raw statistics to actionable ideas. With a unique approach that bridges the gap between mathematics and computer science, this books takes you through the entire data science pipeline. Beginning with cleaning and preparing data, and effective data mining strategies and techniques, you'll move on to build a comprehensive picture of how every piece of the data science puzzle fits together. Learn the fundamentals of computational mathematics and statistics, as well as some pseudocode being used today by data scientists and analysts. You'll get to grips with machine learning, discover the statistical models that help you take control and navigate even the c

densest datasets, and find out how to create powerful visualizations that communicate what your data means. Style and approach This is an easy-to-understand and accessible tutorial. It is a step-by-step guide with use cases, examples, and illustrations to get you well-versed with the concepts of data science. Along with explaining the fundamentals, the book will also introduce you to slightly advanced concepts later on and will help you implement these techniques in the real world.

Building Recommender Systems with Machine Learning and AI: Help People Discover New Products and Content with Deep Learning, Neural Networks, and Mach - Frank Kane 2018-08-11

Learn how to build recommender systems from one of Amazon's pioneers in the field. Frank Kane spent over nine years at Amazon, where he managed and led the development of many of Amazon's personalized product recommendation technologies.You've seen automated recommendations everywhere - on Netflix's home page, on YouTube, and on Amazon as these machine learning algorithms learn about your unique interests, and show the best products or content for you as an individual. These technologies have become central to the largest, most prestigious tech employers out there, and by understanding how they work, you'll become very valuable to them.This book is adapted from Frank's popular online course published by Sundog Education, so you can expect lots of visual aids from its slides and a conversational, accessible tone throughout the book. The graphics and scripts from over 300 slides are included, and you'll have access to all of the source code associated with it as well.We'll cover tried and true recommendation algorithms based on neighborhood-based collaborative filtering, and work our way up to more modern techniques including matrix factorization and even deep learning with artificial neural networks. Along the way, you'll learn from Frank's extensive industry experience to understand the real-world challenges you'll encounter when applying these algorithms at large scale and with real-world data.This book is very hands-on; you'll develop your own framework for evaluating and combining many different recommendation algorithms together, and you'll even build your own neural networks using Tensorflow to generate recommendations from real-world movie ratings from real people. We'll cover: -Building

a recommendation engine-Evaluating recommender systems-Content-based filtering using item attributes-Neighborhood-based collaborative filtering with user-based, item-based, and KNN CF-Model-based methods including matrix factorization and SVD-Applying deep learning, AI, and artificial neural networks to recommendations-Session-based recommendations with recursive neural networks-Scaling to massive data sets with Apache Spark machine learning, Amazon DSSTNE deep learning, and AWS SageMaker with factorization machines-Real-world challenges and solutions with recommender systems-Case studies from YouTube and Netflix-Building hybrid, ensemble recommendersThis comprehensive book takes you all the way from the early days of collaborative filtering, to bleeding-edge applications of deep neural networks and modern machine learning techniques for recommending the best items to every individual user.The coding exercises for this book use the Python programming language. We include an intro to Python if you're new to it, but you'll need some prior programming experience in order to use this book successfully. We also include a short introduction to deep learning, Tensorfow, and Keras if you are new to the field of artificial intelligence, but you'll need to be able to understand new computer algorithms.Dive in, and learn about one of the most interesting and lucrative applications of machine learning and deep learning there is!

Deep Learning with JavaScript - Stanley Bileschi 2020-01-24

Summary Deep learning has transformed the fields of computer vision, image processing, and natural language applications. Thanks to TensorFlow.js, now JavaScript developers can build deep learning apps without relying on Python or R. Deep Learning with JavaScript shows developers how they can bring DL technology to the web. Written by the main authors of the TensorFlow library, this new book provides fascinating use cases and in-depth instruction for deep learning apps in JavaScript in your browser or on Node. Foreword by Nikhil Thorat and Daniel Smilkov. About the technology Running deep learning applications in the browser or on Node-based backends opens up exciting possibilities for smart web applications. With the TensorFlow.js library, you build and train deep learning models with JavaScript. Offering uncompromising production-quality scalability, modularity, and responsiveness, TensorFlow.js really shines for its portability

Its models run anywhere JavaScript runs, pushing ML farther up the application stack. About the book In Deep Learning with JavaScript, you'll learn to use TensorFlow.js to build deep learning models that run directly in the browser. This fast-paced book, written by Google engineers, is practical, engaging, and easy to follow. Through diverse examples featuring text analysis, speech processing, image recognition, and self-learning game AI, you'll master all the basics of deep learning and explore advanced concepts, like retraining existing models for transfer learning and image generation. What's inside - Image and language processing in the browser - Tuning ML models with client-side data - Text and image creation with generative deep learning - Source code samples to test and modify About the reader For JavaScript programmers interested in deep learning. About the author Shanging Cai, Stanley Bileschi and Eric D. Nielsen are software engineers with experience on the Google Brain team, and were crucial to the development of the high-level API of TensorFlow.js. This book is based in part on the classic, Deep Learning with Python by Fran? ois Chollet. TOC: PART 1 - MOTIVATION AND BASIC CONCEPTS 1 • Deep learning and JavaScript PART 2 - A GENTLE INTRODUCTION TO TENSORFLOW.JS 2 • Getting started: Simple linear regression in TensorFlow.js 3 • Adding nonlinearity: Beyond weighted sums 4 • Recognizing images and sounds using convnets 5 • Transfer learning: Reusing pretrained neural networks PART 3 - ADVANCED DEEP LEARNING WITH TENSORFLOW.JS 6 • Working with data 7 • Visualizing data and models 8 • Underfitting, overfitting, and the universal workflow of machine learning 9 • Deep learning for sequences and text 10 • Generative deep learning 11 • Basics of deep reinforcement learning PART 4 - SUMMARY AND CLOSING WORDS 12 • Testing, optimizing, and deploying models 13 • Summary, conclusions, and beyond

Deep Learning for Coders with fastai and PyTorch - Jeremy Howard 2020-06-29

Deep learning is often viewed as the exclusive domain of math PhDs and big tech companies. But as this hands-on guide demonstrates, programmers comfortable with Python can achieve impressive results in deep learning with little math background, small amounts of data, and minimal code. How? With fastai, the first library to provide a consistent interface to the most frequently used deep learning applications. Authors Jeremy Howard and Sylvain Gugger, the creators of fastai,

show you how to train a model on a wide range of tasks using fastai and PyTorch. You'll also dive progressively further into deep learning theory to gain a complete understanding of the algorithms behind the scenes. Train models in computer vision, natural language processing, tabular data, and collaborative filtering Learn the latest deep learning techniques that matter most in practice Improve accuracy, speed, and reliability by understanding how deep learning models work Discover how to turn your models into web applications Implement deep learning algorithms from scratch Consider the ethical implications of your work Gain insight from the foreword by PyTorch cofounder, Soumith Chintala

Learning from Data - Yaser S. Abu-Mostafa 2012-01-01

Python for Everybody - Charles R. Severance 2016-04-09

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet.Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software.This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information".There are free downloadable electronic copies of this book in various formats and supporting materials for the book at www.pythonlearn.com. The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

Data Analytics in the Era of the Industrial Internet of Things - Aldo Dagnino 2021-02-05

This book presents the characteristics and benefits industrial organizations can reap from the Industrial Internet of Things (IIoT). These characteristics and benefits include enhanced competitiveness, increased proactive decision-making, improved creativity and innovation, augmented job creation, heightened agility to respond to continuously changing challenges, and intensified data-driven decision making. In a straightforward fashion, the book also helps readers understand complex concepts that are core to IIoT enterprises, such as Big Data, analytic architecture platforms, machine learning (ML),

and data science algorithms, and the power of visualization to enrich the domains experts' decision making. The book also guides the reader on how to think about ways to define new business paradigms that the IIoT facilitates, as well how to increase the probability of success in managing analytic projects that are the core engine of decision-making in the IIoT enterprise. The book starts by defining an IIoT enterprise and the framework used to efficiently operate. A description of the concepts of industrial analytics, which is a major engine for decision making in the IIoT enterprise, is provided. It then discusses how data and machine learning (ML) play an important role in increasing the competitiveness of industrial enterprises that operate using the IIoT technology and business concepts. Real world examples of data driven IIoT enterprises and various business models are presented and a discussion on how the use of ML and data science help address complex decision-making problems and generate new job opportunities. The book presents in an easy-to-understand manner how ML algorithms work and operate on data generated in the IIoT enterprise. Useful for any industry professional interested in advanced industrial software applications, including business managers and professionals interested in how data analytics can help industries and to develop innovative business solutions, as well as data and computer scientists who wish to bridge the analytics and computer science fields with the industrial world, and project managers interested in managing advanced analytic projects.

Become a SuperLearner - Jonathan Levi 2015-04-01

Develop the Skills to Learn Anything Faster, Easier, and More Effectively Written by the creators of the #1 bestselling course of the same name, this book will teach you how to "hack" your learning, reading, and memory skills, empowering you to learn everything faster and more effectively. What Would You Do If You Could Learn Anything 3 Times Faster?In our rapidly changing and information-driven society, the ability to learn quickly is the single most important skill. Whether you're a student, a professional, or simply embarking on a new hobby, you are forced to grapple with an ever-increasing amount of information and knowledge. We've all experienced the frustration of an ever-growing reading list, struggling to learn a new language, or forgetting things you learned in even your favorite subjects. This Book Will Teach You 3 Major Skills:Speed reading,

with high (80%+) comprehension and understandingMemory techniques for storing and recalling vast amounts of information quickly and accuratelyDeveloping the cognitive infrastructure to support this flood of new information long-termHowever, the SuperLearning skills you'll learn in this course are applicable to many aspects of your every day life, from remembering phone numbers to acquiring new skills or even speaking new languages. Anyone Can Develop Super-Learning SkillsThis course is about improving your ability to learn new skills or information quickly and effectively. We go far beyond the kinds of "speed reading" (or glorified skimming) you may have been exposed to, diving into the actual cognitive and neurological factors that make learning easier and more successful. We also give you advanced memory techniques to grapple with the huge loads of information you'll soon be able to process. "This book should be the go-to reference for anyone looking to upgrade their mind's firmware!" - Benny Lewis, Language Learning Expert Learn How to Absorb and Retain Information in a Whole New Way - A Faster, Better Way The Authors' Proprietary Method for Teaching Speed Reading & Memory Improvement You may have even taken a normal speed reading course in the past, only to realize that you didn't retain anything you read. The sad irony is that in order to properly learn things like speed reading skills and memory techniques in the past, you had to read dozens of books and psychological journals to decode the science behind it. Or, you had to hire an expensive private tutor who specializes in SuperLearning. That's what I did. And it changed my life. Fortunately, my co-authors (experts and innovators in the fields of superlearning, memory improvement, and speed reading) agreed to help me transform their materials into the first ever digital course. Over 25,000 satisfied students later, we have transformed our course into a book you can enjoy anywhere. Our teaching methodology relies heavily on at-home exercises. The chapters themselves are only part of what you're buying. You will be practicing various exercises and assignments on a regular basis over the course a 7 week schedule. In addition to the lectures, there are hours of supplemental video and articles which are considered part of the curriculum. "This vital book contains all the tools needed to learn, memorize, and reproduce anything you want with the joy that ease brings. Don't take another class until you've

read it!" -Dr. Anthony Metivier, Author & Memory Expert If you wish to improve memory and concentration, learn more effectively, read faster, and learn the techniques of memory champions - look no further! An awesome read that will push the limits of your brain. Levi does an incredible job of guiding you through, to bring your brain from average to UNSTOPPABLE!" - Nelson Dellis, 4-Time USA Memory Champion

Learn Ethical Hacking from Scratch - Zaid Sabih 2018-07-31 Learn how to hack systems like black hat hackers and secure them like security experts Key Features Understand how computer systems work and their vulnerabilities Exploit weaknesses and hack into machines to test their security Learn how to secure systems from hackers Book Description This book starts with the basics of ethical hacking, how to practice hacking safely and legally, and how to install and interact with Kali Linux and the Linux terminal. You will explore network hacking, where you will see how to test the security of wired and wireless networks. You'll also learn how to crack the password for any Wi-Fi network (whether it uses WEP, WPA, or WPA2) and spy on the connected devices. Moving on, you will discover how to gain access to remote computer systems using client-side and server-side attacks. You will also get the hang of post-exploitation techniques, including remotely controlling and interacting with the systems that you compromised. Towards the end of the book, you will be able to pick up web application hacking techniques. You'll see how to discover, exploit, and prevent a number of website vulnerabilities, such as XSS and SQL injections. The attacks covered are practical techniques that work against real systems and are purely for educational purposes. At the end of each section, you will learn how to detect, prevent, and secure systems from these attacks. What you will learn Understand ethical hacking and the different fields and types of hackers Set up a penetration testing lab to practice safe and legal hacking Explore Linux basics, commands, and how to interact with the terminal Access password-protected networks and spy on connected clients Use server and client-side attacks to hack and control remote computers Control a hacked system remotely and use it to hack other systems Discover, exploit, and prevent a number of web application vulnerabilities such as XSS and SQL injections Who this book is for Learning Ethical Hacking from Scratch is for anyone interested in

learning how to hack and test the security of systems like professional hackers and security experts.

Frank Kane's Taming Big Data with Apache Spark and Python - Frank Kane 2017-06-30

Frank Kane's hands-on Spark training course, based on his bestselling Taming Big Data with Apache Spark and Python video, now available in a book. Understand and analyze large data sets using Spark on a single system or on a cluster. About This Book Understand how Spark can be distributed across computing clusters Develop and run Spark jobs efficiently using Python A hands-on tutorial by Frank Kane with over 15 real-world examples teaching you Big Data processing with Spark Who This Book Is For If you are a data scientist or data analyst who wants to learn Big Data processing using Apache Spark and Python, this book is for you. If you have some programming experience in Python, and want to learn how to process large amounts of data using Apache Spark, Frank Kane's Taming Big Data with Apache Spark and Python will also help you. What You Will Learn Find out how you can identify Big Data problems as Spark problems Install and run Apache Spark on your computer or on a cluster Analyze large data sets across many CPUs using Spark's Resilient Distributed Datasets Implement machine learning on Spark using the MLlib library Process continuous streams of data in real time using the Spark streaming module Perform complex network analysis using Spark's GraphX library Use Amazon's Elastic MapReduce service to run your Spark jobs on a cluster In Detail Frank Kane's Taming Big Data with Apache Spark and Python is your companion to learning Apache Spark in a hands-on manner. Frank will start you off by teaching you how to set up Spark on a single system or on a cluster, and you'll soon move on to analyzing large data sets using Spark RDD, and developing and running effective Spark jobs quickly using Python. Apache Spark has emerged as the next big thing in the Big Data domain – quickly rising from an ascending technology to an established superstar in just a matter of years. Spark allows you to quickly extract actionable insights from large amounts of data, on a real-time basis, making it an essential tool in many modern businesses. Frank has packed this book with over 15 interactive, fun-filled examples relevant to the real world, and he will empower you to understand the Spark ecosystem and implement production-grade real-time Spark

projects with ease. Style and approach Frank Kane's Taming Big Data with Apache Spark and Python is a hands-on tutorial with over 15 real-world examples carefully explained by Frank in a step-by-step manner. The examples vary in complexity, and you can move through them at your own pace.

Confident Data Skills - Kirill Eremenko 2020-09-10

Data has dramatically changed how our world works. Understanding and using data is now one of the most transferable and desirable skills. Whether you're an entrepreneur wanting to boost your business, a jobseeker looking for that employable edge, or simply hoping to make the most of your current career, Confident Data Skills is here to help. This updated second edition takes you through the basics of data: from data mining and preparing and analysing your data, to visualizing and communicating your insights. It now contains exciting new content on neural networks and deep learning. Featuring in-depth international case studies from companies including Amazon, LinkedIn and Mike's Hard Lemonade Co, as well as easy-to understand language and inspiring advice and guidance, Confident Data Skills will help you use your new-found data skills to give your career that cutting-edge boost. About the Confident series... From coding and web design to data, digital content and cyber security, the Confident books are the perfect beginner's resource for enhancing your professional life, whatever your career path.

Supervised Machine Learning for Text Analysis in R - Emil Hvitfeldt 2021-10-22

Text data is important for many domains, from healthcare to marketing to the digital humanities, but specialized approaches are necessary to create features for machine learning from language. Supervised Machine Learning for Text Analysis in R explains how to preprocess text data for modeling, train models, and evaluate model performance using tools from the tidyverse and tidymodels ecosystem. Models like these can be used to make predictions for new observations, to understand what natural language features or characteristics contribute to differences in the output, and more. If you are already familiar with the basics of predictive modeling, use the comprehensive, detailed examples in this book to extend your skills to the domain of natural language processing. This book provides practical guidance and directly applicable knowledge for data scientists and analysts who want to integrate unstructured text data into their

modeling pipelines. Learn how to use text data for both regression and classification tasks, and how to apply more straightforward algorithms like regularized regression or support vector machines as well as deep learning approaches. Natural language must be dramatically transformed to be ready for computation, so we explore typical text preprocessing and feature engineering steps like tokenization and word embeddings from the ground up. These steps influence model results in ways we can measure, both in terms of model metrics and other tangible consequences such as how fair or appropriate model results are.

Automate the Boring Stuff with Python, 2nd Edition - Al Sweigart 2019-11-12

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to: • Search for text in a file or across multiple files • Create, update, move, and rename files and folders • Search the Web and download online content • Update and format data in Excel spreadsheets of any size • Split, merge, watermark, and encrypt PDFs • Send email responses and text notifications • Fill out online forms Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to

automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition.

Python for Data Analysis - Wes McKinney 2017-09-25

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

Python Machine Learning - Sebastian Raschka 2015-09-23

Unlock deeper insights into Machine Leaning with this vital guide to cutting-edge predictive analytics About This Book Leverage Python's most powerful open-source libraries for deep learning, data wrangling, and data visualization Learn effective strategies and best practices to improve and optimize machine learning systems and algorithms Ask – and answer – tough questions of your data with robust statistical models, built for a range of datasets Who This Book Is For If you want to find out how to use Python to start answering critical questions of your data, pick up Python Machine Learning – whether you want to get started from scratch or want to extend your data science knowledge, this is an essential and unmissable resource. What You Will Learn Explore how to use different machine learning models to ask different questions of your data Learn how to build neural...

networks using Keras and Theano Find out how to write clean and elegant Python code that will optimize the strength of your algorithms Discover how to embed your machine learning model in a web application for increased accessibility Predict continuous target outcomes using regression analysis Uncover hidden patterns and structures in data with clustering Organize data using effective pre-processing techniques Get to grips with sentiment analysis to delve deeper into textual and social media data In Detail Machine learning and predictive analytics are transforming the way businesses and other organizations operate. Being able to understand trends and patterns in complex data is critical to success, becoming one of the key strategies for unlocking growth in a challenging contemporary marketplace. Python can help you deliver key insights into your data – its unique capabilities as a language let you build sophisticated algorithms and statistical models that can reveal new perspectives and answer key questions that are vital for success. Python Machine Learning gives you access to the world of predictive analytics and demonstrates why Python is one of the world's leading data science languages. If you want to ask better questions of data, or need to improve and extend the capabilities of your machine learning systems, this practical data science book is invaluable. Covering a wide range of powerful Python libraries, including scikit-learn, Theano, and Keras, and featuring guidance and tips on everything from sentiment analysis to neural networks, you'll soon be able to answer some of the most important questions facing you and your organization. Style and approach Python Machine Learning connects the fundamental theoretical principles behind machine learning to their practical application in a way that focuses you on asking and answering the right questions. It walks you through the key elements of Python and its powerful machine learning libraries, while demonstrating how to get to grips with a range of statistical models.

Clustering and Information Retrieval - Weili Wu 2013-12-01

Clustering is an important technique for discovering relatively dense sub-regions or sub-spaces of a multi-dimension data distribution. Clus tering has been used in information retrieval for many different purposes, such as query expansion, document grouping, document indexing, and visualization of search results. In this book, we address issues of cluster ing algorithms, evaluation

methodologies, applications, and architectures for information retrieval. The first two chapters discuss clustering algorithms. The chapter from Baeza-Yates et al. describes a clustering method for a general metric space which is a common model of data relevant to information retrieval. The chapter by Guha, Rastogi, and Shim presents a survey as well as detailed discussion of two clustering algorithms: CURE and ROCK for numeric data and categorical data respectively. Evaluation methodologies are addressed in the next two chapters. Ertoz et al. demonstrate the use of text retrieval benchmarks, such as TRECS, to evaluate clustering algorithms. He et al. provide objective measures of clustering quality in their chapter. Applications of clustering methods to information retrieval is ad dressed in the next four chapters. Chu et al. and Noel et al. explore feature selection using word stems, phrases, and link associations for document clustering and indexing. Wen et al. and Sung et al. discuss applications of clustering to user queries and data cleansing. Finally, we consider the problem of designing architectures for infor mation retrieval. Crichton, Hughes, and Kelly elaborate on the devel opment of a scientific data system architecture for information retrieval.

Teach Your Kids to Code - Bryson Payne 2015-04-01

Teach Your Kids to Code is a parent's and teacher's guide to teaching kids basic programming and problem solving using Python, the powerful language used in college courses and by tech companies like Google and IBM. Step-by-step explanations will have kids learning computational thinking right away, while visual and game-oriented examples hold their attention. Friendly introductions to fundamental programming concepts such as variables, loops, and functions will help even the youngest programmers build the skills they need to make their own cool games and applications. Whether you've been coding for years or have never programmed anything at all, Teach Your Kids to Code will help you show your young programmer how to: –Explore geometry by drawing colorful shapes with Turtle graphics –Write programs to encode and decode messages, play Rock-Paper-Scissors, and calculate how tall someone is in Ping-Pong balls –Create fun, playable games like War, Yahtzee, and Pong –Add interactivity, animation, and sound to their apps Teach Your Kids to Code is the perfect companion to any introductory programming class or after-school meet-up, or simply

your educational efforts at home. Spend some fun, productive afternoons at the computer with your kids—you can all learn something!

AI Crash Course - Hadelin de Ponteves 2019-11-29

Unlock the power of artificial intelligence with top Udemy AI instructor Hadelin de Ponteves. Key FeaturesLearn from friendly, plain English explanations and practical activitiesPut ideas into action with 5 hands-on projects that show step-by-step how to build intelligent softwareUse AI to win classic video games and construct a virtual self-driving carBook Description Welcome to the Robot World ... and start building intelligent software now! Through his best-selling video courses, Hadelin de Ponteves has taught hundreds of thousands of people to write AI software. Now, for the first time, his hands-on, energetic approach is available as a book. Starting with the basics before easing you into more complicated formulas and notation, AI Crash Course gives you everything you need to build AI systems with reinforcement learning and deep learning. Five full working projects put the ideas into action, showing step-by-step how to build intelligent software using the best and easiest tools for AI programming, including Python, TensorFlow, Keras, and PyTorch. AI Crash Course teaches everyone to build an AI to work in their applications. Once you've read this book, you're only limited by your imagination. What you will learnMaster the basics of AI without any previous experienceBuild fun projects, including a virtual-self-driving car and a robot warehouse workerUse AI to solve real-world business problemsLearn how to code in PythonDiscover the 5 principles of reinforcement learningCreate your own AI toolkitWho this book is for If you want to add AI to your skillset, this book is for you. It doesn't require data science or machine learning knowledge. Just maths basics (high school level).

Deep Learning in Computer Vision - Mahmoud Hassaballah 2020-03-23

Deep learning algorithms have brought a revolution to the computer vision community by introducing non-traditional and efficient solutions to several image-related problems that had long remained unsolved or partially addressed. This book presents a collection of eleven chapters where each individual chapter explains the deep learning principles of a specific topic, introduces reviews of up-to-date techniques, and presents research findings to the computer vision community. The book covers a f

broad scope of topics in deep learning concepts and applications such as accelerating the convolutional neural network inference on field-programmable gate arrays, fire detection in surveillance applications, face recognition, action and activity recognition, semantic segmentation for autonomous driving, aerial imagery registration, robot vision, tumor detection, and skin lesion segmentation as well as skin melanoma classification. The content of this book has been organized such that each chapter can be read independently from the others. The book is a valuable companion for researchers, for postgraduate and possibly senior undergraduate students who are taking an advanced course in related topics, and for those who are interested in deep learning with applications in computer vision, image processing, and pattern recognition.

Gaussian Processes for Machine Learning - Carl Edward Rasmussen 2005-11-23

A comprehensive and self-contained introduction to Gaussian processes, which provide a principled, practical, probabilistic approach to learning in kernel machines. Gaussian processes (GPs) provide a principled, practical, probabilistic approach to learning in kernel machines. GPs have received increased attention in the machine-learning community over the past decade, and this book provides a long-needed systematic and unified treatment of theoretical and practical aspects of GPs in machine learning. The treatment is comprehensive and self-contained, targeted at researchers and students in machine learning and applied statistics. The book deals with the supervised-learning problem for both regression and classification, and includes detailed algorithms. A wide variety of covariance (kernel) functions are presented and their properties discussed. Model selection is discussed both from a Bayesian and a classical perspective. Many connections to other well-known techniques from machine learning and statistics are discussed, including support-vector machines, neural networks, splines, regularization networks, relevance vector machines and others. Theoretical issues including learning curves and the PAC-Bayesian framework are treated, and several approximation methods for learning with large datasets are discussed. The book contains illustrative examples and exercises, and code and datasets are available on the Web. Appendixes provide mathematical background and a discussion of Gaussian Markov processes.

Alberto Miola 2020-09-30
Flutter is Google's UI toolkit for creating beautiful and native applications for mobile, desktop and web from a single Dart codebase. In this book we cover in detail the Dart programming language (version 2.10, with null safety support) and the Flutter framework (version 1.20). While reading the chapters, you'll find a lot of good practices, tips and performance advices to build high quality products. The book is divided in 3 parts. PART 1: It's about the Dart programming language (classes, exceptions, inheritance, null safety, streams, SOLID principles...). PART 2. It's about the Flutter framework (localization, routing, state management with Bloc and Provider, testing, performances with DevTools, animations...). PART 3. It's a long collection of examples (using Firestore, monetizing apps, using gestures, networking, publishing packages at pub.dev, race recognition with ML kits, playing audio and video...). The official website of the book contains the complete source code of the examples and a "Quiz Game" to test your Dart and Flutter skills!

Introduction to Data Science and Machine Learning - Keshav Sud 2020-03-25
Introduction to Data Science and Machine Learning has been created with the goal to provide beginners seeking to learn about data science, data enthusiasts, and experienced data professionals with a deep understanding of data science application development using open-source programming from start to finish. This book is divided into four sections: the first section contains an introduction to the book, the second covers the field of data science, software development, and open-source based embedded hardware; the third section covers algorithms that are the decision engines for data science applications; and the final section brings together the concepts shared in the first three sections and provides several examples of data science applications.

Artificial Intelligence with Python - Prateek Joshi 2017-01-27
Build real-world Artificial Intelligence applications with Python to intelligently interact with the world around you About This Book Step into the amazing world of intelligent apps using this comprehensive guide Enter the world of Artificial Intelligence, explore it, and create your own applications Work through simple yet insightful examples that will get you up and running with Artificial Intelligence in no time Who This Book Is For This book is for Python developers who want to build real-world Artificial

Intelligence applications. This book is friendly to Python beginners, but being familiar with Python would be useful to play around with the code. It will also be useful for experienced Python programmers who are looking to use Artificial Intelligence techniques in their existing technology stacks. What You Will Learn Realize different classification and regression techniques Understand the concept of clustering and how to use it to automatically segment data See how to build an intelligent recommender system Understand logic programming and how to use it Build automatic speech recognition systems Understand the basics of heuristic search and genetic programming Develop games using Artificial Intelligence Learn how reinforcement learning works Discover how to build intelligent applications centered on images, text, and time series data See how to use deep learning algorithms and build applications based on it In Detail Artificial Intelligence is becoming increasingly relevant in the modern world where everything is driven by technology and data. It is used extensively across many fields such as search engines, image recognition, robotics, finance, and so on. We will explore various real-world scenarios in this book and you'll learn about various algorithms that can be used to build Artificial Intelligence applications. During the course of this book, you will find out how to make informed decisions about what algorithms to use in a given context. Starting from the basics of Artificial Intelligence, you will learn how to develop various building blocks using different data mining techniques. You will see how to implement different algorithms to get the best possible results, and will understand how to apply them to real-world scenarios. If you want to add an intelligence layer to any application that's based on images, text, stock market, or some other form of data, this exciting book on Artificial Intelligence will definitely be your guide! Style and approach This highly practical book will show you how to implement Artificial Intelligence. The book provides multiple examples enabling you to create smart applications to meet the needs of your organization. In every chapter, we explain an algorithm, implement it, and then build a smart application.

Machine Learning with Python - Abhishek Vijayvargia 2018-03-01

Providing code examples in python, this book introduces the concepts of machine learning with mathematical explanations and programming fundamentals. --

Machine Learning Algorithms - Giuseppe Bonaccorso 2017-07-24

Build strong foundation for entering the world of Machine Learning and data science with the help of this comprehensive guide About This Book Get started in the field of Machine Learning with the help of this solid, concept-rich, yet highly practical guide. Your one-stop solution for everything that matters in mastering the whats and whys of Machine Learning algorithms and their implementation. Get a solid foundation for your entry into Machine Learning by strengthening your roots (algorithms) with this comprehensive guide. Who This Book Is For This book is for IT professionals who want to enter the field of data science and are very new to Machine Learning. Familiarity with languages such as R and Python will be invaluable here. What You Will Learn Acquaint yourself with important elements of Machine Learning Understand the feature selection and feature engineering process Assess performance and error trade-offs for Linear Regression Build a data model and understand how it works by using different types of algorithm Learn to tune the parameters of Support Vector machines Implement clusters to a dataset Explore the concept of Natural Processing Language and Recommendation Systems Create a ML architecture from scratch. In Detail As the amount of data continues to grow at an almost incomprehensible rate, being able to understand and process data is becoming a key differentiator for competitive organizations. Machine learning applications are everywhere, from self-driving cars, spam detection, document search, and trading strategies, to speech recognition. This makes machine learning well-suited to the present-day era of Big Data and Data Science. The main challenge is how to transform data into actionable knowledge. In this book you will learn all the important Machine Learning algorithms that are commonly used in the field of data science. These algorithms can be used for supervised as well as unsupervised learning, reinforcement learning, and semi-supervised learning. A few famous algorithms that are covered in this book are Linear regression, Logistic Regression, SVM, Naive Bayes, K-Means, Random Forest, TensorFlow, and Feature engineering. In this book you will also learn how these algorithms work and their practical implementation to resolve your problems. This book will also introduce you to the Natural Processing Language and Recommendation systems, which help you run multiple algorithms simultaneously. On completion of the book you will have mastered selecting Machine Learning

algorithms for clustering, classification, or regression based on for your problem. Style and approach An easy-to-follow, step-by-step guide that will help you get to grips with real -world applications of Algorithms for Machine Learning.

Monetizing Machine Learning - Manuel Amunategui 2018-09-12 Take your Python machine learning ideas and create serverless web applications accessible by anyone with an Internet connection. Some of the most popular serverless cloud providers are covered in this book—Amazon, Microsoft, Google, and PythonAnywhere. You will work through a series of common Python data science problems in an increasing order of complexity. The practical projects presented in this book are simple, clear, and can be used as templates to jump-start many other types of projects. You will learn to create a web application around numerical or categorical predictions, understand the analysis of text, create powerful and interactive presentations, serve restricted access to data, and leverage web plugins to accept credit card payments and donations. You will get your projects into the hands of the world in no time. Each chapter follows three steps: modeling the right way, designing and developing a local web application, and deploying onto a popular and reliable serverless cloud provider. You can easily jump to or skip particular topics in the book. You also will have access to Jupyter notebooks and code repositories for complete versions of the code covered in the book. What You'll Learn Extend your machine learning models using simple techniques to create compelling and interactive web dashboards Leverage the Flask web framework for rapid prototyping of your Python models and ideasCreate dynamic content powered by regression coefficients, logistic regressions, gradient boosting machines, Bayesian classifications, and more Harness the power of TensorFlow by exporting saved models into web applications Create rich web dashboards to handle complex real-time user input with JavaScript and Ajax to yield interactive and tailored contentCreate dashboards with paywalls to offer subscription-based accessAccess API data such as Google Maps, OpenWeather, etc.Apply different approaches to make sense of text data and return customized intelligence Build an intuitive and useful recommendation site to add value to users and entice them to keep coming back Utilize the freemium offerings of Google Analytics and analyze the results Take your ideas all the way to your

customer's plate using the top serverless cloud providers Who This Book Is For Those with some programming experience with Python, code editing, and access to an interpreter in working order. The book is geared toward entrepreneurs who want to get their ideas onto the web without breaking the bank, small companies without an IT staff, students wanting exposure and training, and for all data science professionals ready to take things to the next level.

Python Artificial Intelligence Projects for Beginners - Dr. Joshua Eckroth 2018-07-31

Build smart applications by implementing real-world artificial intelligence projects Key Features Explore a variety of AI projects with Python Get well-versed with different types of neural networks and popular deep learning algorithms Leverage popular Python deep learning libraries for your AI projects Book Description Artificial Intelligence (AI) is the newest technology that's being employed among varied businesses, industries, and sectors. Python Artificial Intelligence Projects for Beginners demonstrates AI projects in Python, covering modern techniques that make up the world of Artificial Intelligence. This book begins with helping you to build your first prediction model using the popular Python library, scikit-learn. You will understand how to build a classifier using an effective machine learning technique, random forest, and decision trees. With exciting projects on predicting bird species, analyzing student performance data, song genre identification, and spam detection, you will learn the fundamentals and various algorithms and techniques that foster the development of these smart applications. In the concluding chapters, you will also understand deep learning and neural network mechanisms through these projects with the help of the Keras library. By the end of this book, you will be confident in building your own AI projects with Python and be ready to take on more advanced projects as you progress What you will learn Build a prediction model using decision trees and random forest Use neural networks, decision trees, and random forests for classification Detect YouTube comment spam with a bag-of-words and random forests Identify handwritten mathematical symbols with convolutional neural networks Revise the bird species identifier to use images Learn to detect positive and negative sentiment in user reviews Who this book is for Python Artificial Intelligence Projects for Beginners is for Python developers who want to take their first step into

the world of Artificial Intelligence using easy-to-follow projects. Basic working knowledge of Python programming is expected so that you're able to play around with code

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