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The Cloud at Your Service - Arthur Mateos
2010-11-21
Cloud Computing is here to stay. As an economically viable way for businesses of all sizes to distribute

computing, this technology shows tremendous promise. But the intense hype surrounding the Cloud is making it next to impossible for responsible IT managers

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and business decision-makers to get a clear understanding of what the Cloud really means, what it might do for them, when it is practical, and what their future with the Cloud looks like. The Cloud at Your Service helps cut through all this fog to help enterprises make these critical decisions based on facts and the authors' informed unbiased recommendations and predictions. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

California Judges Benchbook - 2007

Adobe Illustrator 9.0 - 2000

Learn how to create professional-quality artwork for print or the Web using Illustrator 9,

the world's most popular illustration application. Updated edition of the worldwide bestseller Adobe Illustrator is one of the most popular vector graphics tools in the print and web industry. Self-paced lessons are the ideal introduction to Illustrator's complex features. "Adobe Illustrator 9.0 Classroom in a Book" shows users how to master Adobe Illustrator in short, focused lessons. Created by Adobe's own training experts, it covers all the new features of Illustrator 9, including added compatibility with Macromedia Flash, a new Transparency Palette, and superior vector and raster graphics. Readers start with an introduction to Illustrator's many tools, brushes, and palettes. Lessons include making

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selections, painting, gradient fills, drawing straight lines, using type and creating type masks, outlining paths with patterns, printing artwork, producing color separations, and preparing finished artwork for print or the Web. Each lesson builds upon the knowledge learned in previous lessons, so readers have a full tour of the software by the time they have finished the book. The cross-platform CD provides all the lessons and images needed for each chapter. Previous Edition ISBN: 1-56830-470-6 The Adobe Creative Team is made up of members of Adobe's User Education Group. They take their expertise in training users to work with Adobe products, combine it with the creative talents of the Adobe Illustrator team, and add the valuable content

of the CD-ROM to make a unique learning package from Adobe Systems.

Mood Mapping - Liz Miller 2010-03-05

Mood mapping simply involves plotting how you feel against your energy levels, to determine your current mood. Dr Liz Miller then gives you the tools you need to lift your low mood, so improving your mental health and wellbeing. Dr Miller developed this technique as a result of her own diagnosis of bipolar disorder (manic depression), and of overcoming it, leading her to seek ways to improve the mental health of others. This innovative book illustrates: * The Five Keys to Moods: learn to identify the physical or emotional factors that affect your moods * The Miller Mood Map: learn to visually map your mood to increase self-

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awareness * Practical ways to implement change to alleviate low mood Mood mapping is an essential life skill; by giving an innovative perspective to your life, it enables you to be happier, calmer and to bring positivity to your own life and to those around you. 'A gloriously accessible read from a truly unique voice' Mary O'Hara, Guardian 'It's great to have such accessible and positive advice about our moods, which, after all, govern everything we do. I love the idea of MoodMapping' Dr Phil Hammond 'Can help you find calm and take the edge off your anxieties' Evening Standard 'MoodMapping is a fantastic tool for managing your mental health and taking control of your life' Jonathan Naess, Founder of Stand to Reason

Game Physics Cookbook -

Gabor Szauer 2017-03-24 Discover over 100 easy-to-follow recipes to help you implement efficient game physics and collision detection in your games About This Book Get a comprehensive coverage of techniques to create high performance collision detection in games Learn the core mathematics concepts and physics involved in depicting collision detection for your games Get a hands-on experience of building a rigid body physics engine Who This Book Is For This book is for beginner to intermediate game developers. You don't need to have a formal education in games—you can be a hobbyist or indie developer who started making games with Unity 3D. What You Will Learn Implement fundamental maths so you can develop solid game physics Use matrices to

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encode linear transformations Know how to check geometric primitives for collisions Build a Physics engine that can create realistic rigid body behavior Understand advanced techniques, including the Separating Axis Theorem Create physically accurate collision reactions Explore spatial partitioning as an acceleration structure for collisions Resolve rigid body collisions between primitive shapes In Detail Physics is really important for game programmers who want to add realism and functionality to their games. Collision detection in particular is a problem that affects all game developers, regardless of the platform, engine, or toolkit they use. This book will teach you the concepts and formulas behind

collision detection. You will also be taught how to build a simple physics engine, where Rigid Body physics is the main focus, and learn about intersection algorithms for primitive shapes. You'll begin by building a strong foundation in mathematics that will be used throughout the book. We'll guide you through implementing 2D and 3D primitives and show you how to perform effective collision tests for them. We then pivot to one of the harder areas of game development—collision detection and resolution. Further on, you will learn what a Physics engine is, how to set up a game window, and how to implement rendering. We'll explore advanced physics topics such as constraint solving. You'll also find out how to implement a rudimentary

physics engine, which you can use to build an Angry Birds type of game or a more advanced game. By the end of the book, you will have implemented all primitive and some advanced collision tests, and you will be able to read on geometry and linear Algebra formulas to take forward to your own games! Style and approach Gain the necessary skills needed to build a Physics engine for your games through practical recipes, in an easy-to-read manner. Every topic explained in the book has clear, easy to understand code accompanying it.

A Gentle Introduction to Symphony 1. 4 - François Zaninotto 2010-05

Hands-On Software Architecture with C# 8 and .NET Core 3 - Gabriel Baptista 2019
Design scalable and

high-performance enterprise applications using the latest features of C# 8 and .NET Core 3
Key Features
Become a software architect capable of creating modular apps for specific business needs
Design high-performance software systems using the latest features of C# 8 and .NET Core 3
Solve scalability problems in web apps using enterprise architectural patterns
Book Description
Software architecture is the practice of implementing structures and systems that streamline the software development process and improve the quality of an app. With this software architecture book, you'll follow a hands-on approach to learning various architectural methods that will help you develop and deliver high-quality products.

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You'll begin by understanding how to transform user requirements into architectural needs and exploring the differences between functional and non-functional requirements. Next, you'll explore how to carefully choose a cloud solution for your infrastructure, along with covering dos and don'ts that will help you manage your app in a cloud-based environment. Later chapters will cover techniques and processes such as DevOps, microservices, and continuous integration, along with providing insights into implementing them using Microsoft technologies such as ASP.NET Core, the Entity Framework, Cosmos DB, and Azure DevOps. You will also learn about testing frameworks and automation tools that will help you through

the development process. Finally, you'll discover design patterns and various software approaches that will allow you to solve common problems faced during development. By the end of this book, you'll be able to develop and deliver highly scalable enterprise-ready apps that meet customers' business needs. What you will learn Overcome real-world architectural challenges and solve design consideration issues Apply architectural approaches like Layered Architecture, service-oriented architecture (SOA), and microservices Learn to use tools like containers, Docker, and Kubernetes to manage microservices Get up to speed with Azure Cosmos DB for delivering multi-continental solutions Learn how to program and maintain Azure Functions

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using C# Understand when to use test-driven development (TDD) as an approach for software development Write automated functional test cases for your projects Who this book is for This book is for engineers and senior developers aspiring to become architects or looking to build enterprise applicat...

Modern ERP: Select, Implement, and Use Today's Advanced Business Systems -

Marianne Bradford
2020-06-15

Modern ERP provides a comprehensive overview of enterprise resource planning (ERP) systems and related systems and technologies and can be used in an undergraduate or graduate information systems or supply chain course. The book is also useful and practical for professionals interested in learning more about ERP systems. This 4th

edition continues to be vendor-agnostic and has been substantially revised to keep pace with technological advances and current research in ERP. Modern ERP begins with an introduction to ERP, followed by ERP technology, business process reengineering (BPR), and process mapping. Also discussed is the myriad of activities involved in planning for and implementing ERP systems and the functionality included in ERP such as financial management, sales and order fulfillment, supply chain, and human capital management. The book concludes with ERP security and business analytics. Innovative graphics and screenshots of ERP, CRM, and business analytics software have been included in the text to facilitate the learning

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process.

Spark Family Fun -

Chronicle Books

2019-03-05

Family entertainment in a box: Full of easy offline activities that will encourage connection and fun for all ages, this attention-grabbing and affordable box of prompts makes an excellent gift. It's the gift of inspiration, with prompts and talking points that will get loved ones laughing, connecting, and playing together. Includes 50 faux matchsticks with printed prompts. Fans of Spark Creativity or Spark Happiness will love this gift. This gift is ideal for:

- Parents
- Family gatherings
- Childcare workers
- Gift for Mother's Day or Father's Day

Sams Teach Yourself E-Commerce Programming with ASP in 21 Days -

Stephen Walther

1996-04-20

The friendly, tutorial style of Sams Teach Yourself E-Commerce Programming with ASP in 21 Days empowers you to create your own online stores quickly and easily. Using online-proven methods, Stephen Walther, an expert e-commerce developer, provides you with an understanding of online commerce applications, then guides you through the use of VBScript and ASP's built-in objects, enabling you to create your own dynamic, database-driven e-commerce solutions. This book does not stop at just creating the online store. The author teaches you to create order tracking systems, manage advertising, create store reports, personalize the shopping experience and much more.

Windows Server 2016

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Automation with PowerShell Cookbook - Thomas Lee 2017-09-21
Over 100 recipes to help you leverage PowerShell to automate Windows Server 2016 manual tasks
About This Book Automate Windows server tasks with the powerful features of the PowerShell Language Master new features such as DevOps, containers, and Nano servers, and speed up their performance using PowerShell Improve PowerShell's usability, and control and manage Windows-based environments by working through inviting recipes
Who This Book Is For If you are a systems administrator, engineer, or an architect working with Windows Server 2016 and want to automate tasks with PowerShell, then this book is for you. A basic knowledge of PowerShell is expected. What You Will

Learn Streamline routine administration processes
Improve the performance and storage of your Windows server with enhanced large-scale PowerShell scripts Use DSC to leverage Windows server features Generate automatic reports that highlight unexpected changes in your environment Monitor performance and report on system utilization using detailed graphs and analysis Create and manage a reliable and redundant Hyper-V environment Manage your enterprise's patch level Utilize multiple tools and protocols to manage your environment In Detail This book showcases several ways that Windows administrators can use to automate and streamline their job. You'll start with the PowerShell and Windows Server fundamentals, where you'll become well

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versed with PowerShell and Windows Server features. In the next module, Core Windows Server 2016, you'll implement Nano Server, manage Windows updates, and implement troubleshooting and server inventories. You'll then move on to the Networking module, where you'll manage Windows network services and network shares. The last module covers Azure and DSC, where you will use Azure on PowerShell and DSC to easily maintain Windows servers. Style and approach This is a practical guide packed with attractive recipes to help you effectively use PowerShell to accelerate your daily administrative tasks with Windows server.

Handbook of Lubrication and Tribology - George E. Totten 2006-04-06
When it was first published some two

decades ago, the original Handbook of Lubrication and Tribology stood on technology's cutting-edge as the first comprehensive reference to assist the emerging science of tribology lubrication. Later, followed by Volume II, Theory and Design and Volume III, Monitoring, Materials, Synthetic Lubricants, and Ap

□□□□□□ - John D. Musa 2003
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Storage Networks - Robert Spalding 2003
Information technologies including the Internet, data warehousing, and e-mail are creating an unprecedented demand to store information--and storage networks are the solution. This volume covers the gamut of storage technologies that are relevant to selecting, installing, and managing a successful storage

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network.
IBM Eserver PSeries
Sizing and Capacity
Planning - G. Benton
Gibbs 2004

**Motor Vehicle Emission
Simulator (MOVES) :.** -
2010

*The Artificial
Intelligence Debate* -
1988

*SAP Project Management
Pitfalls* - Jayaraman
Kalaimani 2015-12-27
Master the SAP product
ecosystem, the client
environment, and the
feasibility of
implementing critical
business process with
the required technical
and functional
configuration. SAP
Project Management
Pitfalls is the first
book to provide you with
real examples of the
pitfalls that you can
avoid, providing you
with a road-map to a
successful

implementation. Jay Kay,
a SAP Program Manager
for Capgemini, first
takes a deep dive into
common pitfalls in
implementing SAP ERP
projects in a complex IT
landscape. You will
learn about the
potential causes of
failures, study a
selection of relevant
project implementation
case studies in the
area, and see a range of
possible
countermeasures. Jay Kay
also provides background
on each - the
significance of each
implementation area, its
relevance to a service
company that implements
SAP projects, and the
current state of
research. Key highlights
of the book: Tools and
techniques for project
planning and templates
for allocating resources
Industry standards and
innovations in SAP
implementation projects
in the form of standard

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solutions aimed at successful implementation Managing SAP system ECC upgrades, EHP updates and project patches Learn effective ways to implement robust SAP release management practices (change management, BAU) Wearing a practitioner's insight, Jay Kay explores the relevance of each failed implementation scenario and how to support your company or clients to succeed in a SAP implementation. There are many considerations when implementing SAP, but as you will learn, knowledge, insight, and effective tools to mitigate risks can take you to a successful implementation project.

WebSphere Application Server V8: Administration and Configuration Guide -

Martin Bentancour
2011-11-22

This IBM® Redbooks®

publication provides system administrators and developers with the knowledge to configure an IBM WebSphere® Application Server Version 8 runtime environment, to package and deploy applications, and to perform ongoing management of the WebSphere environment. As one in a series of IBM Redbooks publications and IBM Redpapers publications for V8, the entire series is designed to give you in-depth information about key WebSphere Application Server features. In this book, we provide a detailed exploration of the WebSphere Application Server V8 runtime administration process. This book includes configuration and administration information for WebSphere Application Server V8 and WebSphere Application Server

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Network Deployment V8 on distributed platforms and WebSphere

Application Server for z/OS® V8. The following publications are prerequisites for this book: WebSphere

Application Server V8.0 Technical Overview, REDP-4756 IBM WebSphere Application Server V8 Concepts, Planning, and Design Guide, SG24-7957 **Professional Apache**

Tomcat - Chanoch Wiggers
2004-08-04

What is this book about? Tomcat is an open source web server that processes JavaServer Pages and Java Servlets. It can run as a stand-alone server or be integrated with Apache. Like Apache, the core Tomcat program is relatively simple, but there are many enhancements that can be added to make it much more complex. What does this book cover? You will learn how to

integrate Tomcat with the Apache HTTP server (and the situations when you should and you shouldn't), how to set up database connectivity through JDBC, and how to ensure your web applications are secure. This book will provide you, the server administrator, with the necessary knowledge to install and configure Tomcat, as well as many of the most popular enhancements to the Tomcat package. It will help you plan the installation and possible growth options of your site. Here are just a few of the things you'll find covered in this book: Tomcat 3.x, Tomcat 4.0.x, and Tomcat 4.1.x The Tomcat architecture Tomcat installation and configuration Apache and Tomcat integration using the AJP and WARP connectors Tomcat security with SSL,

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realms, and the Java Security Manager Shared Tomcat hosting, server load testing, and load balancing Managing and administering web applications JDBC with Tomcat Ant and Log4j It will also cover some of the tools that can be integrated with Tomcat, such as Ant (for automatically building web applications) and Log4J (for advanced logging). Who is this book for? This book is for professionals working with Java web applications. It assumes a certain knowledge of the JSP and Servlet technologies, but only from an administrator's point of view. Knowledge of databases, XML, HTML, networking, and general administrative techniques is also assumed.

Form-Oriented Analysis - Dirk Draheim 2005
Form-based applications range from simple web

shops to complex enterprise resource planning systems. Draheim and Weber adapt well-established basic modeling techniques in a novel way to achieve a modeling framework optimized for this broad application domain. They introduce new modeling artifacts, such as page diagrams and form storyboards, and separate dialogue patterns to allow for reuse. In their implementation they have developed new constructs such as typed server pages, and tools for forward and reverse engineering of presentation layers. The methodology is explained using an online bookshop as a running example in which the user can experience the modeling concepts in action. The combination of theoretical achievements and hands-on practical advice and tools makes

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this book a reference work for both researchers in the areas of software architectures and submit-response style user interfaces, and professionals designing and developing such applications. More information and additional material is also available online.

Mastering Salesforce DevOps - Andrew Davis
2019-10-29

This practical guide brings DevOps principles to Salesforce development. It fits together two major movements within the IT world: the movement to Software/Platform as a Service (SaaS/PaaS), and the DevOps movement. While SaaS and PaaS allow companies to invest in their core competencies rather than maintain their own infrastructure, the goal of DevOps is to optimize the process of

delivering software innovation and value. The release of Salesforce DX in late 2017 unlocks the possibility of a true DevOps workflow on Salesforce. But DevOps is new to the Salesforce world and there is not a widespread understanding of its goals and methods, and so adoption of Salesforce DX is still in the early stages. Mastering Salesforce DevOps explains how to build a powerful and comprehensive DevOps workflow for Salesforce—allowing you to finally deploy the world's most innovative platform using the world's most effective and efficient techniques. It addresses the need for a comprehensive guide to DevOps for Salesforce, allowing teams to bring proven practices from the IT world to resolve

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the hardest problems facing Salesforce developers today. What You Will Learn Improve company performance and software delivery performance using Salesforce DX Translate DevOps concepts into the unique language and practices of Salesforce Understand why and how you can implement Salesforce DX to achieve greater productivity and innovation Enable continuous delivery on Salesforce Build packages and architect code so it can be deployed easily Allow admins to participate in what has traditionally been a developer workflow Know the techniques for reducing the stress and risk of deployment Apply the full range of automated tests that can be used on Salesforce Who This Book Is for Salesforce developers, release managers, and those

managing Salesforce development teams who need a guide to DevOps, and DevOps specialists who need to apply familiar concepts to Salesforce

Rootkits and Bootkits - Alex Matrosov 2019-05-07

Rootkits and Bootkits will teach you how to understand and counter sophisticated, advanced threats buried deep in a machine's boot process or UEFI firmware. With the aid of numerous case studies and professional research from three of the world's leading security experts, you'll trace malware development over time from rootkits like TDL3 to present-day UEFI implants and examine how they infect a system, persist through reboot, and evade security software. As you inspect and dissect real malware, you'll learn: • How Windows boots—including 32-bit,

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64-bit, and UEFI mode—and where to find vulnerabilities • The details of boot process security mechanisms like Secure Boot, including an overview of Virtual Secure Mode (VSM) and Device Guard • Reverse engineering and forensic techniques for analyzing real malware, including bootkits like Rovnix/Carberp, Gapz, TDL4, and the infamous rootkits TDL3 and Festi • How to perform static and dynamic analysis using emulation and tools like Bochs and IDA Pro • How to better understand the delivery stage of threats against BIOS and UEFI firmware in order to create detection capabilities • How to use virtualization tools like VMware Workstation to reverse engineer bootkits and the Intel Chipsec tool to dig into forensic analysis Cybercrime syndicates

and malicious actors will continue to write ever more persistent and covert attacks, but the game is not lost. Explore the cutting edge of malware analysis with Rootkits and Bootkits. Covers boot processes for Windows 32-bit and 64-bit operating systems.

.NET Design Patterns - Praseed Pai 2017-01-31
Explore the world of .NET design patterns and bring the benefits that the right patterns can offer to your toolkit today About This Book Dive into the powerful fundamentals of .NET framework for software development The code is explained piece by piece and the application of the pattern is also showcased. This fast-paced guide shows you how to implement the patterns into your existing applications Who This Book Is For This book is for those

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with familiarity with .NET development who would like to take their skills to the next level and be in the driver's seat when it comes to modern development techniques. Basic object-oriented C# programming experience and an elementary familiarity with the .NET framework library is required. What You Will Learn Put patterns and pattern catalogs into the right perspective Apply patterns for software development under C#/.NET Use GoF and other patterns in real-life development scenarios Be able to enrich your design vocabulary and well articulate your design thoughts Leverage object/functional programming by mixing OOP and FP Understand the reactive programming model using Rx and RxJs Writing compositional

code using C# LINQ constructs Be able to implement concurrent/parallel programming techniques using idioms under .NET Avoiding pitfalls when creating compositional, readable, and maintainable code using imperative, functional, and reactive code. In Detail Knowing about design patterns enables developers to improve their code base, promoting code reuse and making their design more robust. This book focuses on the practical aspects of programming in .NET. You will learn about some of the relevant design patterns (and their application) that are most widely used. We start with classic object-oriented programming (OOP) techniques, evaluate parallel programming and concurrency models, enhance implementations by mixing OOP and

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functional programming, and finally to the reactive programming model where functional programming and OOP are used in synergy to write better code. Throughout this book, we'll show you how to deal with architecture/design techniques, GoF patterns, relevant patterns from other catalogs, functional programming, and reactive programming techniques. After reading this book, you will be able to convincingly leverage these design patterns (factory pattern, builder pattern, prototype pattern, adapter pattern, facade pattern, decorator pattern, observer pattern and so on) for your programs. You will also be able to write fluid functional code in .NET that would leverage concurrency and parallelism! Style and

approach This tutorial-based book takes a step-by-step approach. It covers the major patterns and explains them in a detailed manner along with code examples.

Java Performance - Scott Oaks 2020-02-11

Coding and testing are generally considered separate areas of expertise. In this practical book, Java expert Scott Oaks takes the approach that anyone who works with Java should be adept at understanding how code behaves in the Java Virtual Machine—including the tunings likely to help performance. This updated second edition helps you gain in-depth knowledge of Java application performance using both the JVM and the Java platform. Developers and performance engineers alike will learn a

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variety of features, tools, and processes for improving the way the Java 8 and 11 LTS releases perform. While the emphasis is on production-supported releases and features, this book also features previews of exciting new technologies such as ahead-of-time compilation and experimental garbage collections. Understand how various Java platforms and compilers affect performance Learn how Java garbage collection works Apply four principles to obtain best results from performance testing Use the JDK and other tools to learn how a Java application is performing Minimize the garbage collector's impact through tuning and programming practices Tackle performance issues in Java APIs Improve Java-driven database

application performance
King Charles Spaniel Notebook: Hand Painted Watercolor Dog Journal - Dogart Press 2018-09-07
Click on DogArt Press under book title at top of page for more stunning watercolor dog journals A lovely and unique watercolor journal and notebook. Details 6" x 9" - perfect versatile size for your pocket, jacket, bag, desk or backpack. 110 pages of lined paper. High-quality white paper - 60gm. Professionally designed thick cover. Can be used as a journal, notebook, diary. Notebooks and journals are the perfect gift for any occasion.
Practical Modern JavaScript - Nicolas Bevacqua 2017-06-26
To get the most out of modern JavaScript, you need learn the latest features of its parent specification, ECMAScript 6 (ES6). This

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book provides a highly practical look at ES6, without getting lost in the specification or its implementation details. Armed with practical examples, author Nicolas Bevacqua shows you new ways to deal with asynchronous flow control, declare objects or functions, and create proxies or unique sets, among many other features. The first title in Bevacqua's Modular JavaScript series, *Practical Modern JavaScript* prepares JavaScript and Node.js developers for applied lessons in modular design, testing, and deployment in subsequent books. This book explains: How JavaScript and its standards development process have evolved Essential ES6 changes, including arrow functions, destructuring, let and const Class syntax for declaring object

prototypes, and the new Symbol primitive How to handle flow control with Promises, iterators, generators, and async functions ES6 collection built-in types for creating object maps and unique sets How and when to use the new Proxy and Reflect built-ins Changes to Array, Math, numbers, strings, Unicode, and regular expressions, and other improvements since ES5 *Excel for Windows 95* - Cathy Kenny 1995 A guide covering version 7.0 uses screen representations to demonstrate applications such as customizing charts, editing, and drawing *The Humane Interface* - Jef Raskin 2000 Cognetics and the locus of attention - Meanings, modes, monotony, and myths - Quantification - Unification - Navigation and other aspects of humane interfaces -

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Interface issues outside the user interface.

Ciarcia's Circuit Cellar
- Steve Ciarcia 1985

Software Engineering Frameworks for the Cloud Computing Paradigm -

Zaigham Mahmood
2013-04-19

This book presents the latest research on Software Engineering Frameworks for the Cloud Computing Paradigm, drawn from an international selection of researchers and practitioners. The book offers both a discussion of relevant software engineering approaches and practical guidance on enterprise-wide software deployment in the cloud environment, together with real-world case studies. Features: presents the state of the art in software engineering approaches for developing cloud-suitable applications; discusses the impact of

the cloud computing paradigm on software engineering; offers guidance and best practices for students and practitioners; examines the stages of the software development lifecycle, with a focus on the requirements engineering and testing of cloud-based applications; reviews the efficiency and performance of cloud-based applications; explores feature-driven and cloud-aided software design; provides relevant theoretical frameworks, practical approaches and future research directions.

Twelve Years A Slave (Illustrated) - Solomon Northup 2014-08-22

Twelve Years a Slave (1853) is a memoir and slave narrative by Solomon Northup, as told to and edited by David Wilson. Northup, a black man who was born free in New York, details his

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kidnapping in Washington, D.C. and subsequent sale into slavery. After having been kept in bondage for 12 years in Louisiana by various masters, Northup was able to write to friends and family in New York, who were in turn able to secure his release. Northup's account provides extensive details on the slave markets in Washington, D.C. and New Orleans and describes at length cotton and sugar cultivation on major plantations in Louisiana.

Mastering OpenCV with Practical Computer Vision Projects - Daniel Lélis Baggio 2012-12-03
Each chapter in the book is an individual project and each project is constructed with step-by-step instructions, clearly explained code, and includes the necessary screenshots. You should have basic

OpenCV and C/C++ programming experience before reading this book, as it is aimed at Computer Science graduates, researchers, and computer vision experts widening their expertise.

Building Digital Experience Platforms - Shailesh Kumar Shivakumar 2019-01-31
Use digital experience platforms (DXP) to improve your development productivity and release timelines. Leverage the pre-integrated feature sets of DXPs in your organization's digital transformation journey to quickly develop a personalized, secure, and robust enterprise platform. In this book the authors examine various features of DXPs and provide rich insights into building each layer in a digital platform. Proven best practices are presented with examples for

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designing and building layers. A special focus is provided on security and quality attributes needed for business-critical enterprise applications. The authors cover modern and emerging digital trends such as Blockchain, IoT, containers, chatbots, artificial intelligence, and more. The book is divided into five parts related to requirements/design, development, security, infrastructure, and case study. The authors employ proven real-world methods, best practices, and security and integration techniques derived from their rich experience. An elaborate digital transformation case study for a banking application is included.

What You'll Learn
Develop a digital experience platform from end to end
Understand best practices and proven methods for

designing overall architecture, user interface and integration components, security, and infrastructure
Study real-world cases, including an elaborate digital transformation building an enterprise platform for a banking application
Know the open source tools and technology frameworks that can be used to build DXPs
Who This Book Is For
Web developers, full stack developers, digital enthusiasts, digital project managers, and architects

Clinical Informatics Study Guide - John T. Finnell 2022-04-22
This completely updated study guide textbook is written to support the formal training required to become certified in clinical informatics. The content has been extensively overhauled to introduce and define key concepts using

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examples drawn from real-world experiences in order to impress upon the reader the core content from the field of clinical informatics. The book groups chapters based on the major foci of the core content: health care delivery and policy; clinical decision-making; information science and systems; data management and analytics; leadership and managing teams; and professionalism. The chapters do not need to be read or taught in order, although the suggested order is consistent with how the editors have structured their curricula over the years. Clinical Informatics Study Guide: Text and Review serves as a reference for those seeking to study for a certifying examination independently or periodically reference while in practice. This

includes physicians studying for board examination in clinical informatics as well as the American Medical Informatics Association (AMIA) health informatics certification. This new edition further refines its place as a roadmap for faculty who wish to go deeper in courses designed for physician fellows or graduate students in a variety of clinically oriented informatics disciplines, such as nursing, dentistry, pharmacy, radiology, health administration and public health.

Alphabet Alliteration -
Richard Aschenbrand
2013-01-01

IBM Tivoli Composite Application Manager Family Installation, Configuration, and Basic Usage - Budi Darmawan
2008

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publication describes the IBM Tivoli® Composite Application Manager (ITCAM) family of products. The Composite Application Manager family currently consists of: - IBM Tivoli Composite Application Manager for WebSphere® - IBM Tivoli Composite Application Manager for J2EETM - IBM Tivoli Composite Application Manager for Web Resources - IBM Tivoli Composite Application Manager for Response Time Tracking - IBM Tivoli Composite Application Manager for Response Time - IBM Tivoli Composite Application Manager for SOA - IBM Tivoli Composite Application Manager for Internet Service Monitoring - IBM Tivoli Composite Application Manager for CICS® Transactions - IBM Tivoli Composite Application Manager for IMSTM Transactions The

aim of IBM Tivoli Composite Application Manager is to simplify and enhance distributed application management. Application components can reside on multiple servers, across different platforms and J2EE environments, even through mainframes. The complexity of understanding and solving application-related problems, typically around performance issues, requires a cohesive set of tools to provide an end-to-end view of the application. The discussion that we provide in this book mainly consists of the basic installation and configuration of the products. The discussion is aimed at augmenting the information provided in the product manuals. Consult the appropriate product manual before starting to implement these products. We

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provide usage scenarios in this book as a demonstration of using these products in our sample environment. We use a single application environment that can be managed by all of the products.

Inherently Governmental Functions - Craig A. Montey 2011

An "inherently governmental function" is one that, as a matter of law and policy, must be performed by federal government employees and

cannot be contracted out because it is "intimately related to the public interest". This book provides background, issues and options for Congress on defining inherently governmental functions within the context of DOD operations. It situates contemporary debates over which functions are inherently governmental within the context of the broader debate about the proper roles of the public and private sectors.