

David Gemmell Waylander

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Dark Moon - David Gemmell 2003-12-02

“Gemmell not only knows how to tell a story, he knows how to tell a story you want to hear. He does high adventure as it ought to be done.”—Greg Keyes, author of *The Briar King* One awesome night, the sadistic, seemingly invincible Daroth vanished from the face of the earth. Gone were their cities, their armies, their reigns of terror. Not a trace of this conquering race remained. Until a thousand years later. . . . With the rising of a dark moon above the Great Northern Desert, comes a black tidal wave that sweeps across the land.

Suddenly, the desert vanishes beneath lush fields and forests and a great city glitters in the morning light. From this city reemerges the blood-hungry Daroth, powerful and immortal, immune to spear and sword. They have only one desire: to rid the world of humankind forever. Now the fate of the human race rests on the talents of three heroes: Karis, warrior-woman and strategist; Tarantio, the deadliest swordsman of the age; and Duvodas the Healer, who will learn a gruesome truth.

“Gemmell’s great reading; the action never lets up; he’s several rungs above the good—right into the fabulous!”—Anne McCaffrey

Waylander - David Gemmell 2011-06-08

All of Waylander's instincts had screamed at him to spurn the contract from Kaem the cruel, the killer of nations. But he had ignored them. He had made his kill. And even as he went to collect his gold, he knew that he had been betrayed. Now the Dark Brotherhood and the hounds of chaos were hunting him, even as Kaem's armies waged war on the Drenai lands, intent on killing every man, woman, and child. The Drenai soldiers were doomed to ultimate defeat, and chaos would soon reign. Then a strange old man told Waylander that the only way to turn the tide of battle would be for Waylander himself to retrieve the legendary Armor of Bronze from its hiding place deep within a shadow-haunted land. He would be hunted. He was certain to fail. But he must try, the old man commanded--commanded in the name of his son, the king, who had been slain by an assassin... Waylander was the most unlikely of heroes--for he was a traitor, the Slayer who had killed the king..

Sword in the Storm - David Gemmell 2011-06-08
Fierce and proud, the Rigante dwell deep in the green mountain lands, worshipping the gods of air and water, and the spirits of the earth. Among them lives a warrior who bears the mark of fate. Born of the storm that slew his father, he is Connavar, and

tales of his courage spread like wildfire. The Seidh-- a magical race as old as time--take note of the young warrior and cast a malignant shadow across his life. For soon a merciless army will cross the water, destroying forever the timeless rhythms of life among the Rigante. Swearing to protect his people, Connavar embarks on a quest that will take him into the heart of the enemy. Along the way, he receives a gift: a sword as powerful and deadly as the Seidh who forged it. Thus he receives a name that will strike fear into the hearts of friend and foe alike--a name proclaiming a glorious and bitter destiny . . . Demonblade.

The First Chronicles of Druss the Legend - David Gemmell 2011-06-08

He was known as Druss. The Deathwalker. Though the blood of merciless butchers coursed through his veins, he had found a fragile peace through his love for beautiful, mystical Rowena. Then came the day when Druss returned to their village and found everyone dead--massacred by slavers who had stolen the women to sell for gold. Rowena was among the missing. Armed with only his powerful double-bladed ax, Snaga, Druss went after Rowena. His journey would carry him from the highest thrones of power to the deepest dungeons of depravity. Along the way, he would battle savage monsters and descend into terrifying lands of black magic and demons. Yet one thing was certain. Druss would have victory . . . or death.

The Swords of Night and Day - David Gemmell 2005-03-14

A thousand years after they fell in battle, two heroes - Druss and Skilgannon - are revered throughout the war-torn lands of the Dernai, where men and women live in abject fear of the dark sorceress known as the Eternal...But what if the soul of one suc

Hero in the Shadows - David Gemmell 2011-06-08

The ruined city of Kuan Hador reeks of dark mystery. Shunned by brigands and merchants alike, it is home to fearsome wild things and legends that freeze the blood--tales that speak of slaving white

beasts, locked behind a powerful wall of spells, who possess an insatiable appetite for death. Millennia have passed since they were bound, and the spell of imprisonment has begun to fade. Soon the foul minions will be free to wreak a horrible vengeance against all that lives. But no army waits to oppose them, only a ragtag group of unlikely heroes. Leading them is the mysterious Gray Man, an enigmatic figure with a blood-drenched past who has killed for principle and for payment--a man of destiny known throughout the lands of the Drenai as Waylander the Slayer . . .

Stormrider - David Gemmell 2002-02-26

Spellbinding action and breathless adventure--these are the realms of David Gemmell. His mythic characters represent the ultimates in good and evil, and everything in between. Brilliant warriors, they are heartbreakingly human in their ability to love, sacrifice, and summon extraordinary courage when all seems lost. With Stormrider, Gemmell continues his spectacular Rigante saga as the imperiled highland clan faces its deadliest threat . . . and calls for its greatest hero. STORMRIDER A Novel of the Rigante Centuries ago, Connavar's triumphant battles against the invading army of Stone gained the Rigante their freedom, yet magic that once flourished has been all but snuffed out. The Varlish king and his barons have stolen Rigante lands and robbed the people of their culture and liberty. From the Rigante's former seat of power the black-hearted Moidart rules; only in the north are the clansmen free. There, in the Druagh mountains, the magic still reigns, strengthened by bold, brilliant victories of the outlaw leader known as Ravenheart. One glorious spark, one moment of Rigante rebellion, has ignited a revolution and forged a legend. The conquered clans set about to rediscover their greatness--yet theirs is not the only call to arms. In the south, civil war has drenched the land in blood, and the armies of destruction have begun creeping north. There the brooding Ravenheart waits, knowing the forces of the hated Moidart will come, led by the brutal ruler's only

son, Stormrider. Ravenheart and Stormrider: enemies of uncommon courage, are unaware that the fate of the world lies in their hands. Faced with this inexorable advance, deadly foes will be forced to unite, and a secret lost in the uncharted past will return to haunt these two warriors as they face the vengeance of an ancient evil. Immense armies of darkness advance on the highlanders, and it seems as if nothing will stop them. They crush their enemies with ease, until only a few thousand men stand before them, with no help in sight. But these are not ordinary men they face. They are clansmen, and more than that, they are Rigante.

Last Sword of Power - David Gemmell 2011-06-08

"David Gemmell tells a tale of very real adventure, the stuff of true epic fantasy." --R. A. Salvatore, New York Times Bestselling author The Goths followed a bloodthirsty new leader, one who sought to open the Gates of Hell: Wotan. His immortal power stemmed from human sacrifice and dark sorcery, and no sword could touch him. He rode the winds on a leather-winged steed, while his armies cut a deadly swath across the northern kingdoms. Even death's icy hand could not stop them. Only Uther Pendragon could save Britannia. To do so he must wield his birthright--Cunobelin's blade, the legendary Sword of Power. But Uther was chained in Hell, the sword lost in swirling Chaos. All hope lay with the warrior known as Revelation, with the magic of the Sipstrassi Stones, and with Anduine, a blind girl possessed of arcane powers. Only if these unlikely allies united could they hope to stop the invincible foe before the world plunged into darkness.

Lion of Macedon - David Gemmell 2011-06-08

Over and again, the aged seeress Tamis scried all the possible tomorrows. In every one, dark forces threatened Greece; terrible evil was poised to reenter the world. The future held only one hope: a half-caste Spartan boy, Parmenion. So Tamis made it her mission to see that Parmenion would be the deadliest warrior in the world -- no matter what the cost. Raised to manhood in Sparta, bullied and

forced to fight for his life every day, Parmenion had no notion of the unseen dimensions of magic and mystery that shaped his fate. He grew in strength and cunning. His military genius earned him the title Strategos in Sparta. His triumphs for the city of Thebes made him a hero. And finally his fate led him to the service of Philip of Macedon. As Tamis had foreseen, Parmenion's destiny was tied to the Dark God, to Philip, and to the yet-unborn Alexander. All too soon the future was upon them. Parmenion stood poised to defeat evil -- or to open the gate for the Dark God to reenter the world.

Waylander a Book Club - David Gemmell 1997-10-08

Die Drenai-Saga - David Gemmell 2007

Ironhand's Daughter - David Gemmell 2011-12-01

'THE HARD-BITTEN CHAMPION OF BRITISH HEROIC FANTASY' - Joe Abercrombie

'HEROISM AND HEARTBREAK . . . GEMMELL IS ADRENALINE WITH SOUL' - Brent Weeks

After the bloody battle of Colden Moor the warlike highlanders had lost their independence. They lived in surly subservience to the Outlanders, and only a teenage girl survived to represent the line of kings: Sigarni. Sigarni the silver-haired. Huntress, princess. All of these she was called. But those who pierce the veil of the future knew that a leader was coming to the North - a leader descended from Ironhand, mightiest of the highland kings. Novels by David Gemmell The Drenai series Legend The King Beyond the Gate Waylander Quest For Lost Heroes Waylander II: In the Realm of the Wolf The First Chronicles of Druss the Legend Jon Shannow series Wolf in Shadow The Last Guardian Bloodstone Stones of Power Ghost King Last Sword of Power Hawk Queen series Ironhand's Daughter The Hawk Eternal Ancient Greece novels Lion of Macedon Dark Prince Other novels Knights of Dark Renown Morningstar

Legend - David Gemmell 2009

Druss, Captain of the Axe, was the stuff of legends.

But even as the stories grew in the telling, Druss himself grew older. He turned his back on his own legend and retreated to a mountain lair to await his old enemy, death. Meanwhile, barbarian hordes were on the march. Nothing could stand in their way. Druss reluctantly agreed to come out of retirement. But could even Druss live up to his own legends?

Bloodstone - David Gemmell 2011-06-29

“David Gemmell tells a tale of very real adventure, the stuff of true epic fantasy.”—R. A. Salvatore, New York Times bestselling author Twenty years have passed since Jon Shannow, the legendary Jerusalem Man, cracked open the gate of time and brought the Deacon and his followers into the world. Twenty years during which Shannow was missing and the Deacon ruled from Unity, intent on building a new promised land . . . in his own image. But the Deacon’s Jerusalem Riders spread their own wave of terror, unleashing bigotry and death, massacring unbelievers and mutants in the name of peace. Until a lone reader appeared, bent on avenging the dead. Wounded, his memory shattered, Shannow combated evil and injustice the only way he knew—head-on, both guns blazing. But would that be enough to stop the mysterious Deacon and his mad crusade? Even if Shannow succeeded, he’d still face the satanic hordes of the Hellborn and their bloodthirsty lord, Sarento, the living embodiment of the stone of power known as the Bloodstone!

Winter Warriors - David Gemmell 2011-06-08

Winged demons gather, silent and unseen, above the city of Usa, their talons long and sharp. Their purpose is clear, as is the prophesy: Upon the deaths of the three kings, the demon riders of the Krayakin will become flesh, free to slake their thirst with human blood - and the stench of evil will cover the land. Two of the kings are already dead. For the prophesy to be fulfilled, spreading carnage across the world, the Demon Lord must sacrifice the third king: Queen Axiana's unborn child. When Emperor Skanda disbands his army,

the pregnant queen takes flight, pursued by the Lords of the Undead. All hope lies with three ancient heroes, though discarded by the emperor, they are still Drenai soldiers: Bison the giant, Kebra the bowman, and the great swordsman Nogusta - the Demon Lord's greatest foe. But will these warriors - once the best in the land - be enough to stem the tide of gruesome horror that threatens to envelop the world?

The Legend of Deathwalker - David Gemmell 2010-05-27

A battle - charged and epic heroic fantasy by the Sunday Times bestselling author David Gemmell, perfect for fans of Joe Abercrombie, Duncan M. Hamilton and Conn Iggulden. "In my pantheon of literary greats, David Gemmell stands alone . . . he put me on the path I still walk today" - Conn Iggulden "In the realm of people-driven fantasy fiction, Gemmell sets the standard" -- TIME OUT "Impressive story-telling...Compelling and pacey action...The best fantasy inspires genuine involvement. David Gemmell's novels do just that." -- INTERZONE "I have now read this book at least 10 times and every time I get lost in the intrigue..." -- ***** Reader review "Fast moving and emotionally charged, you just won't be able to put this down..." -- ***** Reader review ***** For centuries the tribes of the Nadir have suffered under the despotic tyranny of their Gothir overlords. Disunited and distrustful of one another they await the coming of a Messianic warlord, who will unite them against the oppressors. Into this swirling, chaotic landscape come three men who will change the fate of the continent: Talisman the Mysterious, enigmatic Nadir warrior, haunted by his past and filled with dreams of finding the Uniter; Sieben the Poet, searching for the mysteries of life and love; and Druss the Axeman, determined to find two mystic gems to heal a mortally wounded friend. Together they will journey across a war-torn land, and descend beyond the gates of Hell, where a long-dead king holds the key to a

secret that will change the world. The Legend of Deathwalker continues the extraordinary tale of Druss among the Nadir started in Legend *Waylander* - David A. Gemmell 2003

Waylander II - David Gemmell 1992-01

The Vagrian Wars are over, and Waylander the Slayer has disappeared. But wherever he is, a contract has been put on his life. As the Guild, a secret society of trained assassins, despatches its human hounds on his trail, other dark forces are at work. This is the sequel to *Waylander*.

The Traitor God - Cameron Johnston 2018-06-05

A city threatened by unimaginable horrors must trust their most hated outcast—or lose everything—in this crushing epic fantasy debut. After ten years on the run, dodging daemons and debt, reviled magician Edrin Walker returns home to avenge the brutal murder of his friend. Lynas had uncovered a terrible secret, something that threatened to devour the entire city. He tried to warn the Arcanum, the sorcerers who rule the city . . . He failed. Lynas was skinned alive and Walker felt every cut. Now, nothing will stop him from finding the murderer. Magi, mortals, daemons, and even the gods—Walker will burn them all if he has to. After all, it wouldn't be the first time he's killed a god.

Waylander - David Gemmell 1995-09-27

All of Waylander's instincts had screamed at him to spurn the contract from Kaem the cruel, the killer of nations. But he had ignored them. He had made his kill. And even as he went to collect his gold, he knew that he had been betrayed. Now the Dark Brotherhood and the hounds of chaos were hunting him, even as Kaem's armies waged war on the Drenai lands, intent on killing every man, woman, and child. The Drenai soldiers were doomed to ultimate defeat, and chaos would soon reign. Then a strange old man told Waylander that the only way to turn the tide of battle would be for Waylander himself to retrieve the legendary Armor of Bronze from its hiding place deep within a shadow-haunted

land. He would be hunted. He was certain to fail. But he must try, the old man commanded-- commanded in the name of his son, the king, who had been slain by an assassin... Waylander was the most unlikely of heroes--for he was a traitor, the Slayer who had killed the king...

Knights of Dark Renown - David Gemmell

2011-06-08

Once the legendary knights of the Gabala defended the nine duchies. Their hearts were beautiful; their armor was beyond compare. They were greater than princes, more than men. But they were gone, disappeared through a demon-haunted gateway between worlds. Only one held back -- Manannan, whose every instinct told him to stay. Now he was the coward knight, and in torment. Murder and black magic beset the land. Rumors circulated that the king was enchanted, changed, that his soul was dead . . . and that a reign of terror was about to begin. Now Manannan realized he would have to face his darkest fears: he had no choice but to ride through that dreaded gate and seek out his vanished companions. And the secret he would learn there would tear his soul apart . . . "A sharp, distinctive medieval fantasy. Dramatic, colorful, taut." -- Locus

The King Beyond the Gate - David Gemmell

2011-06-01

Once the mighty fortress had stood strong, defended by the mightiest of all Drenai heroes, Druss, the Legend. But now a tyrannical, mad emperor had seized control of the fortress, and his twisted will was carried throughout the land by the Joinings --- abominations that were half-man, half-beast. Tenaka Khan was a half-breed himself, hated by the Drenai for his Nadir blood and despised by the Nadir for his Drenai ancestry. But he alone had a plan to destroy the emperor. The last heroes of the Drenai joined with him in a desperate gamble to bring down the emperor -- even at the cost of their own destruction.

Rhyming Rings - David Gemmell 2017-05-16

David Gemmell was the UK's number one fantasy and historical novelist until his death in 2006. A

regular Sunday Times bestseller, and international sensation, his legacy lives on through his novels, his influence on the genre, and through the David Gemmell Legend awards. *Rhyming Rings* is a never-before-seen Gemmell novel, discovered in his papers by his widow, Stella Gemmell. Merging autobiographical details of Gemmell's life as a journalist in South London with a serial killer and a tinge of the supernatural, this is perfect for fans of David's work, as well as readers of gritty crime novels. Set against the backdrop of a London simmering with poverty, change and racial tension, this taut thriller is a fitting legacy for the great writer. This book includes a brand new introduction from massive Gemmell fan Conn Iggulden, and an afterword by Gemmell's friend Stan Nicholls. An ambidextrous killer is murdering women, leaving virtually no evidence behind, and struggling journalist Jeremy Miller wishes he was covering the case. Instead, he's stuck with heart-warming local stories about paraplegic teenagers and elderly psychic ladies. So when his stories and the murder case start to converge no one is more surprised than Jeremy. Or, it turns out, more at risk.

Hawk Queen - David Gemmell 2014

After the bloody battle of Colden Moor the warlike highlanders had lost their independence. They lived in surly subservience to the Outlanders, and only a teenage girl survived to represent the line of kings: Sigarni. Sigarni the silver-haired, Huntress, Princess - all of these she was called. But those who pierce the veil of the future knew that a leader was coming to the North - a leader descended from Ironhand, mightiest of the highland kings.

Hero in the Shadows - David Gemmell 2000-10-03

The ruined city of Kuan Hador reeks of dark mystery. Shunned by brigands and merchants alike, it is home to fearsome wild things and legends that freeze the blood--tales that speak of slaving white beasts, locked behind a powerful wall of spells, who possess an insatiable appetite for death. Millennia have passed since they were bound, and the spell of imprisonment has begun to fade. Soon the foul

minions will be free to wreak a horrible vengeance against all that lives. But no army waits to oppose them, only a ragtag group of unlikely heroes.

Leading them is the mysterious Gray Man, an enigmatic figure with a blood-drenched past who has killed for principle and for payment--a man of destiny known throughout the lands of the Drenai as Waylander the Slayer . . .

Wolf In Shadow - David Gemmell 2011-12-01

'THE HARD-BITTEN CHAMPION OF BRITISH HEROIC FANTASY' - Joe Abercrombie

'HEROISM AND HEARTBREAK . . . GEMMELL IS ADRENALINE WITH SOUL' - Brent Weeks It

is three hundred years since the world toppled on its axis and civilisation was destroyed. In this

savagely reshaped world ruled by brigands and war-makers, a rider seeks a lost city. Pursuing a

dream to calm the violence in his soul, Jon Shannow, the brigand slayer, desires only peace.

But from the Plague Lands emerges a fresh terror.

The Lord of the Pit and his hellborn army seek to plunge mankind into a new demonic era.

Seemingly invincible, they make a fatal mistake:

they take Shannow's woman for blood sacrifice. And

find themselves facing the deadliest warrior of the

new age. Jon Shannow - the Jerusalem Man.

Novels by David Gemmell The Drenai series

Legend The King Beyond the Gate Waylander

Quest For Lost Heroes Waylander II: In the Realm

of the Wolf The First Chronicles of Druss the

Legend Jon Shannow series Wolf in Shadow The

Last Guardian Bloodstone Stones of Power Ghost

King Last Sword of Power Hawk Queen series

Ironhand's Daughter The Hawk Eternal Ancient

Greece novels Lion of Macedon Dark Prince Other

novels Knights of Dark Renown Morningstar

White Wolf - David Gemmell 2003-04-01

"For anyone who appreciates superior heroic

fantasy, David Gemmell's offerings are

mandatory."—Time Out London The blood-

drenched lands of the Drenai are protected by a

man who has been hated and feared as much as he

has been loved: the living legend known as Druss,

Captain of the Ax. But this is also the land of Skilgannon, a man who is armed with the mythic Swords of Night and Day, and perhaps Druss's equal on the field of battle. Brought together by a brutal attack, the two lone warriors form an unlikely alliance. But as Druss and Skilgannon face the supernatural threat of the Joinings—monstrous werebeasts with unholy strength and more than animal savagery—respect and trust will grow. Their alliance will become a friendship destined to change both men—and the lands of the Drenai—forever. “[Gemmell’s] fiction has always carried the genuine flair of the classic sword and sorcery pieces of the 1930s and ’40s. This installment is no exception.”—Starlog “A multitude of good battle scenes! . . . Readers will be carried along by the nonstop action and heroic characters.”—Booklist

Echoes of the Great Song - David Gemmell 1998

The Great Bear will descend from the skies, and with his paw, lash at the ocean. He will devour all the works of Man. Then he will sleep for ten thousand years, and the breath of his sleep will be death. The prophecy had come true. The world spun. Tidal

Legend - David Gemmell 2011-06-08

“David Gemmell tells a tale of very real adventure, the stuff of true epic fantasy.”—R. A. Salvatore

Druss, Captain of the Ax, is the stuff of legends. Tales of his battles are told throughout the land, and the stories expand with each telling. But Druss himself grows older, until finally, the warrior turns his back on glory and retreats to his mountain lair. There he awaits his old enemy: death. But far below, the barbarian Nadir hordes are on the march. All that stands between them and the Drenai people is a mighty six-walled fortress, Dros Delnoch—a great citadel that seems destined to fall. If it does, the Nadir will sweep inexorably across the land, killing all who oppose them. Reluctantly Druss agrees to come down from his mountaintop to lead this last, hopeless fight. Lost causes mean nothing to him—he has fought in such battles a thousand times in a thousand lands. And he is a hero to inspire a

new generation of warriors. He is Druss the Legend. Thus begins David Gemmell’s most celebrated novel—an unrivaled classic of mythic heroism and magnificent adventure. . . .

Quest for Lost Heroes - David Gemmell 2012

The Nadir dominate the world. They have swept across the land bringing desolation and despair.

There is one boy who sets off on a quest that will shake the world, and with him are three legendary heroes of Bel-Azar. Among them is one who hides a secret that could free the world of the Nadir, for he is the Nadir Bane, and the only hope for the Drenai.

The Question of Evil in David Andrew Gemmell's Waylander Series - Peter Oletič 2016

In this diploma thesis, I tackle the ancient question of what evil is in general and how it is portrayed in the Waylander fantasy book series by David Gemmell. In the first part of the diploma thesis, I introduce David Gemmell and describe how he fits into the genre of literary fantasy. Then I present the genre of fantasy and the sub-genres of fantasy that Gemmell belongs to. In the second part of the diploma thesis, I describe historic and contemporary approaches of philosophy, sociology, and religion to evil. I conclude the second part with the formulation of the analysis criteria. In the third part, I present the methodology for analysing nine prominent series characters. After combining the covered theory with the results of the analysis, I conclude this diploma thesis by providing a definitive answer to both main questions of what evil is and how David Gemmell portrays it.

Morningstar - David Gemmell 2011-06-01

There was nothing Jarek Mace wouldn't do for the right price—including becoming a hero. The Angostin hordes raged over the Southern Borders. Evil sorcery ruled, and the vampyre kings lived once more. The Highland people were in much need of a great hero. Jarek Mace needed nothing and no one—not even that bard Owen Odell, with whom he now traveled. But when Mace harassed the Angostins for his own purposes, he inadvertently aided the Highland people. And now

he was being hailed as a hero, a legend, the great Morningstar returned. But Owen Odell knew the real man behind the people's tales. Mace was an outlaw, a bandit, a heartless thief. He was no savior of the people. He was no legend. Or was he? "It seems that every time I read a new David Gemmell novel it is better than the last—and Morningstar is no exception. . . . The main difference between the book and the myths it draws upon is that Gemmell includes some of the less savory characters who we suspect may have been at the basis of both Robin and Arthur."—Starburst

Ghost King - David Gemmell 2011-06-08

"David Gemmell tells a tale of very real adventure, the stuff of true epic fantasy."—R.A. Salvatore, New York Times bestselling author Chaos and terror stalked the realm. The king had been slain by traitors, and the sword of power had been lost beyond the Circle of Mist. Armies of Saxons, Angles, Jutes, and Brigantes cut a gory swath across the land, led by puppets of the ruthless Witch Queen—whose minions included dark, bloodthirsty creatures and a savage, undead warrior. All hope lay with young Thuro—in whose veins flowed the blood of kings. He would have to defeat the Witch Queen's monsters and travel to the land of the Mist, there to seek a ghostly army. And the only one who could prepare Thuro to achieve his birthright was the mountain warrior Culain, the one man who knew the queen's deadly secret . . . The legend of the mystic Stones of Power begins with a tale of blood and glory, of love and betrayal, as a boy must come of age amidst the seemingly impossible quest to become the High King.

Hero In The Shadows - David Gemmell 2010-05-27

A heroic fantasy by the Sunday Times bestselling author David Gemmell in which the forces of good and evil and the living and the dead face each other in battle...Perfect for fans of Joe Abercrombie, Duncan M. Hamilton and Conn Iggulden. "Probably the finest living writer of heroic fantasy." -- TIME OUT "When it comes to heroic fantasy, nobody does it better than David Gemmell." -- THE DARK SIDE

"Hero in the Shadows has everything a fan of heroic fantasy could desire..." - Stephen Donaldson

"Another powerful page-turning adventure from Gemmell" -- ***** Reader review "The characters are wonderfully brought to life... you will simply fall into the world the Gemmell creates for you." -- **** Reader review *****

Thousands of years ago the evil city of Kuan Hador was defeated by a vast army of mystic warriors, the Enemy banished beyond the Gateway between Worlds. Spells of enormous power sealed the Gateway. Now icy mists begin to form around the ruins of Kuan Hador. Awesome beasts stalk the hills and forests. The spells are fading. Beyond the Gateway the vengeful armies of Kuan Hador await. And where years before a host stood against the Enemy, now only a handful of warriors prepare to face it once more: Kysumu the Swordsman, last of a dying breed, Yu Yu Liang, the ditch digger, Ustarte, the Beast-Priestess, and the mysterious Waylander. Together they must solve an ancient mystery, which will bring the dead to life for a final battle outside Time. But first Waylander must find a way to kill a man who cannot die...

Quest for Lost Heroes - David Gemmell 2011-06-08

The Drenai stronghold had fallen. Now blood-hungry Nadir hordes spread desolation and despair across all the lands... ..even tiny Gothir, where slavers seized a young girl while the villagers looked the other way--all but the peasant boy Kiall. His unlikely rescue attempt would lead across the savage steppes and on through the Halls of Hell. The youth would face ferocious beasts, deadly warriors, and demons of the dark; he would emerge a man--or not emerge at all. But Kiall would not face these dangers alone. Heroes out of legend joined his quest: Chareos the Blademaster, Beltzer the Axeman, and the bowmen Finn and Maggrig. And one among their company hid a secret that could free the world of Nadir domination. That one was the Nadir Bane, the hope of the Drenai. That one was the Earl of Bronze. Thus did a search for a stolen slave girl become a quest that would shake

the very world.

Waylander - David Gemmell 2011-12-01

'THE HARD-BITTEN CHAMPION OF BRITISH HEROIC FANTASY' - Joe Abercrombie

'HEROISM AND HEARTBREAK . . . GEMMELL IS ADRENALINE WITH SOUL' - Brent Weeks

The Drenai King is dead - murdered by a ruthless assassin. Enemy troops swarm into Drenai lands.

Their orders are simple - kill every man, woman and child. But there is hope. Stalked by men who act like beasts and beasts that walk like men, the warrior Waylander must journey into the shadow-haunted lands of the Nadir to find the legendary Armour of Bronze. With this he can turn the tide.

But can he be trusted? For he is Waylander the Slayer. The traitor who killed the King . . . Novels by David Gemmell The Drenai series Legend The King Beyond the Gate Waylander Quest For Lost Heroes Waylander II: In the Realm of the Wolf The First Chronicles of Druss the Legend Jon Shannow series Wolf in Shadow The Last Guardian Bloodstone Stones of Power Ghost King Last Sword of Power Hawk Queen series Ironhand's Daughter The Hawk Eternal Ancient Greece novels Lion of Macedon Dark Prince Other novels Knights of Dark Renown Morningstar

Ravenheart - David Gemmell 2011-06-01

Eight hundred years have passed since King Connavar of the Rigante and his bastard son, Bane, defeated the invading army of Stone. Now the Rigante have lost the freedom and culture so many gave their lives to preserve. Only one woman remains who follows the ancient ways—the Wyrđ of Wishing Tree Wood—and she alone knows the nature of the evil soon to be unleashed. But the Wyrđ pins her hope on two men: a giant Rigante fighter, a man haunted by his failure to save his best

~~Drenai~~ betrayal; and a youth whose deadly talents will earn him the rancor of the brutal Varlish. One will become the Ravenheart, an outlaw leader whose daring exploits will inspire the Rigante. The other will forge a legend—and light the fires of revolution. . . .

- David Gemmell 2002-01

This omnibus edition contains three classic Drenai novels - Quest for Lost Heroes, Waylander II and The First Chronicles of Druss the Legend.

The City - Stella Gemmell 2013-06-04

The City is ancient, layers upon layers. Once a thriving metropolis, it sprawled beyond its bounds, inciting endless wars and creating a barren wasteland of what was once green and productive. In the center of the City lives the emperor, a man in his prime though he should be very old. Some grimly speculate that he is no longer human, if he ever was. A small number have come to the desperate conclusion that the only way to stop the war is to end the emperor's unnaturally long life. From the mazelike sewers below the City to the blood-soaked fields of battle, the rebels pin their hopes on one man—Shuskara. The emperor's former general, he was betrayed long ago and is believed to be dead. But he has survived, hiding from his immortal foe. The time has come for him to engage in one final battle to free the City from the creature who dwells at its heart, pulling the strings that keep the land drenched in gore.

Waylander II - David Gemmell 2012

A mighty warrior and a feared assassin among the Drenai, Waylander the Slayer is now a man hunted by his own people..w..ith a fortune in gold offered as grim reward for his murder. But this is only one of many evils closing in on Waylander and his daughter, Miriel, the beautiful and deadly Battle Queen of Kar-Barzac.