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Discrete Mathematics for Computer Science - Gary Haggard 2005

Master the fundamentals of discrete mathematics with DISCRETE MATHEMATICS FOR COMPUTER SCIENCE with Student Solutions Manual CD-ROM! An increasing number of computer scientists from diverse areas are using discrete mathematical structures to explain concepts and problems and this mathematics text shows you how to express precise ideas in clear mathematical language. Through a wealth of exercises and examples, you will learn how mastering discrete mathematics will help you develop important reasoning skills that will continue to be useful throughout your career.

DATA COMMUNICATIONS AND COMPUTER NETWORKS - PRAKASH C. GUPTA 2013-11-02

Primarily intended as a text for undergraduate courses in Electronics and Communications Engineering, Computer Science, IT courses, and Computer Applications, this up-to-date and accessible text gives an indepth analysis of data communications and computer networks in an easy-to-read style. Though a new title, it is a completely revised

and fully updated version of the author's earlier book Data Communications. The rapid strides made during the last decade in the fields of data communication and networking, and the close link between these two subjects have prompted the author to add several chapters on computer networks in this text. The book gives a masterly analysis of topics ranging from the principles of data transmission to computer networking applications. It also provides standard protocols, thereby enabling to bridge the gap between theory and practice. What's more, it correlates the network protocols to the concepts, which are explained with the help of numerous examples to facilitate students' understanding of the subject. This well-organized text presents the latest developments in the field and details current topics of interest such as Multicasting, MPLS, IPv6, Gigabit Ethernets, IPSec, SSL, Auto-negotiation, Wireless LANs, Network security, Differentiated services, and ADSL. Besides students, the practicing professionals would find the book to be a valuable resource. The book, in its second edition

introduces a full chapter on Quality of Service, highlighting the meaning, parameters and functions required for quality of service. This book is recommended in Kaziranga University, Nagaland, IIT Guwahati, Assam and West Bengal University of Technology (WBUT), West Bengal for B.Tech. Key Features • The book is self-contained and student friendly. • The sequential organization lends flexibility in designing courses on the subject. • Large number of examples, diagrams and tables illustrate the concepts discussed in the text. • Numerous exercises (with answers), a list of acronyms, and references to protocol standards.

Operating Systems - William Stallings 2009

For a one-semester undergraduate course in operating systems for computer science, computer engineering, and electrical engineering majors. Winner of the 2009 Textbook Excellence Award from the Text and Academic Authors Association (TAA)! Operating Systems: Internals and Design Principles is a comprehensive and unified introduction to operating systems. By using several innovative tools, Stallings makes it possible to understand critical core concepts that can be fundamentally challenging. The new edition includes the implementation of web based animations to aid visual learners. At key points in the book, students are directed to view an animation and then are provided with assignments to alter the animation input and analyze the results. The concepts are then enhanced and supported by end-of-chapter case studies of UNIX, Linux and Windows Vista. These provide students with a solid understanding of the key mechanisms of modern operating systems and the types of design tradeoffs and decisions involved in OS design. Because they

are embedded into the text as end of chapter material, students are able to apply them right at the point of discussion. This approach is equally useful as a basic reference and as an up-to-date survey of the state of the art.

NETWORK ANALYSIS AND SYNTHESIS - KUMAR, A. ANAND 2019-01-01

This comprehensive text on Network Analysis and Synthesis is designed for undergraduate students of Electronics and Communication Engineering, Electrical and Electronics Engineering, Electronics and Instrumentation Engineering, Electronics and Computer Engineering and Biomedical Engineering. The book will also be useful to AMIE and IETE students. Written with student-centered, pedagogically driven approach, the text provides a self-centered introduction to the theory of network analysis and synthesis. Striking a balance between theory and practice, it covers topics ranging from circuit elements and Kirchhoff's laws, network theorems, loop and node analysis of dc and ac circuits, resonance, transients, coupled circuits, three-phase circuits, graph theory, Fourier and Laplace analysis, Filters, attenuators and equalizers to network synthesis. All the solved and unsolved problems in this book are designed to illustrate the topics in a clear way. KEY FEATURES □ Numerous worked-out examples in each chapter. □ Short questions with answers help students to prepare for examinations. □ Objective type questions, Fill in the blanks, Review questions and Unsolved problems at the end of each chapter to test the level of understanding of the subject. □ Additional examples are available at:

www.phindia.com/anand_kumar_network_analysis

ADVANCED COMPUTER NETWORK - Prof. Dayanand Ambawade 2011-02-01

Special Features: " Covers Practical Examples About The Book: The Advanced Computer Network book covers most of the key network technologies, services, and protocols that are frequently used in current networks [SS-1]. The book helps you to understand Optical Networking Standards - SONET/SDH and DWDM; Packet Switching Protocols - X.25, SMDS, and ATM; Protocols and Interfaces in TCP/IP suite; Internet Routing Protocols - RIP, OSPF, BGP, MOSPF, and DVMRP; Network Management Protocol - SNMP; Traffic Engineering and Capacity Planning; Protocols and Standards for Multimedia over Internet - RTP, RSVP, G.729, G.723, and H.323; Network Security Standards - DMZ, NAT, Prot forwarding, Proxy Server, and Packet Filtering; and Backbone Network Design.

Modern Power Electronics - PC Sen 2005

I May observed that recent developments in power electronics have proceeded in two different directions, namely, low power range power supplies using high frequency PWM technique and medium to high power range energy control systems to serve specific Purpose.

DATA COMMUNICATION AND COMPUTER NETWORKS - AJIT PAL 2013-11-02

Intended primarily as a textbook for the students of computer science and engineering, electronics and communication engineering, master of computer applications (MCA), and those offering IT courses, the book provides a comprehensive coverage of the subject. Basic elements of communication such as data, signal and channel alongwith their characteristics such as bandwidth, bit internal and bit rate have been explained. Contents related to guided and unguided transmission media, Bluetooth wireless technology, developed for Personal Area Network (PAN) and issues related to routing

covering popular routing algorithms namely RIP, OSPF and BGP, have been introduced in the book. Various aspects of data link control alongwith their application in HDLC network and techniques such as encoding, multiplexing and encryption/decryption are presented in detail. Characteristics and implementation of PSTN, SONET, ATM, LAN, PACKET RADIO network, Cellular telephone network and Satellite network have also been explained. Different aspects of IEEE 802.11 WLAN and congestion control protocols have also been discussed in the book. Key Features • Each chapter is divided into section and subsection to provide flexibility in curriculum design. • The text contains numerous solved examples, and illustrations to bring clarity to the subject and enhance its understanding. • Review questions given at the end of each chapter, are meant to enable the teacher to test student's grasping of the subject.

Blockchain Technology and Applications - Pethuru Raj 2020-09-16
Blockchain is emerging as a powerful technology, which has attracted the wider attention of all businesses across the globe. In addition to financial businesses, IT companies and business organizations are keenly analyzing and adapting this technology for improving business processes. Security is the primary enterprise application. There are other crucial applications that include creating decentralized applications and smart contracts, which are being touted as the key differentiator of this pioneering technology. The power of any technology lies in its ecosystem. Product and tool vendors are building and releasing a variety of versatile and robust toolsets and platforms in order to speed up and simplify blockchain application development,

deployment and management. There are other infrastructure-related advancements in order to streamline blockchain adoption. Cloud computing, big data analytics, machine and deep learning algorithm, and connected and embedded devices all are driving blockchain application development and deployment. Blockchain Technology and Applications illustrates how blockchain is being sustained through a host of platforms, programming languages, and enabling tools. It examines: Data confidentiality, integrity, and authentication Distributed consensus protocols and algorithms Blockchain systems design criteria and systems interoperability and scalability Integration with other technologies including cloud and big data It also details how blockchain is being blended with cloud computing, big data analytics and IoT across all industry verticals. The book gives readers insight into how this path-breaking technology can be a value addition in several business domains ranging from healthcare, financial services, government, supply chain and retail.

Computer Networks - Larry L. Peterson
2011-03-02

Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and

network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available

Theory of Computer Science - K. L. P. Mishra 2006-01-01

This Third Edition, in response to the enthusiastic reception given by academia and students to the previous edition, offers a cohesive presentation of all aspects of theoretical computer science, namely

automata, formal languages, computability, and complexity. Besides, it includes coverage of mathematical preliminaries. NEW TO THIS EDITION • Expanded sections on pigeonhole principle and the principle of induction (both in Chapter 2) • A rigorous proof of Kleene's theorem (Chapter 5) • Major changes in the chapter on Turing machines (TMs) – A new section on high-level description of TMs – Techniques for the construction of TMs – Multitape TM and nondeterministic TM • A new chapter (Chapter 10) on decidability and recursively enumerable languages • A new chapter (Chapter 12) on complexity theory and NP-complete problems • A section on quantum computation in Chapter 12. • KEY FEATURES • Objective-type questions in each chapter—with answers provided at the end of the book. • Eighty-three additional solved examples—added as Supplementary Examples in each chapter. • Detailed solutions at the end of the book to chapter-end exercises. The book is designed to meet the needs of the undergraduate and postgraduate students of computer science and engineering as well as those of the students offering courses in computer applications.

Fundamentals of Wireless

Communication - David Tse 2005-05-26
This textbook takes a unified view of the fundamentals of wireless communication and explains cutting-edge concepts in a simple and intuitive way. An abundant supply of exercises make it ideal for graduate courses in electrical and computer engineering and it will also be of great interest to practising engineers.

Machine Learning for Absolute

Beginners - Oliver Theobald 2018
"The manner in which computers are now able to mimic human thinking to

process information is rapidly exceeding human capabilities in everything from chess to picking the winner of a song contest. In the modern age of machine learning, computers do not strictly need to receive an 'input command' to perform a task, but rather 'input data'. From the input of data they are able to form their own decisions and take actions virtually as a human world. But given it is a machine, it can consider many more scenarios and execute far more complicated calculations to solve complex problems. This is the element that excites data scientists and machine learning engineers the most. The ability to solve complex problems never before attempted. This book will dive in to introduce machine learning, and is ideal for beginners starting out in machine learning."-- page 4 of cover.

[Dive Into Deep Learning](#) - Joanne Quinn 2019-07-15

The leading experts in system change and learning, with their school-based partners around the world, have created this essential companion to their runaway best-seller, Deep Learning: Engage the World Change the World. This hands-on guide provides a roadmap for building capacity in teachers, schools, districts, and systems to design deep learning, measure progress, and assess conditions needed to activate and sustain innovation. Dive Into Deep Learning: Tools for Engagement is rich with resources educators need to construct and drive meaningful deep learning experiences in order to develop the kind of mindset and know-how that is crucial to becoming a problem-solving change agent in our global society. Designed in full color, this easy-to-use guide is loaded with tools, tips, protocols, and real-world examples. It includes:

- A framework for deep learning that

provides a pathway to develop the six global competencies needed to flourish in a complex world – character, citizenship, collaboration, communication, creativity, and critical thinking. • Learning progressions to help educators analyze student work and measure progress. • Learning design rubrics, templates and examples for incorporating the four elements of learning design: learning partnerships, pedagogical practices, learning environments, and leveraging digital. • Conditions rubrics, teacher self-assessment tools, and planning guides to help educators build, mobilize, and sustain deep learning in schools and districts. Learn about, improve, and expand your world of learning. Put the joy back into learning for students and adults alike. Dive into deep learning to create learning experiences that give purpose, unleash student potential, and transform not only learning, but life itself.

System Design, Modeling, and Simulation - Claudius Ptolemaeus
2013-09-27

This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities

offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

Computer and Communication Networks - Nader F. Mir 2015

Computer and Communication Networks, Second Edition first establishes a solid foundation in basic networking concepts, TCP/IP schemes, wireless networking, Internet applications, and network security. Next, Mir delves into the mathematical analysis of networks, as well as advanced networking protocols. This fully-updated text thoroughly explains the modern technologies of networking and communications among computers, servers, routers, and other smart communication devices, helping readers design cost-effective networks that meet emerging requirements. Offering uniquely balanced coverage of all key basic and advanced topics, it teaches through extensive, up-to-date case studies, 400 examples and exercises, and 250+ illustrative figures. Nader F. Mir provides the practical, scenario-based information many networking books lack, and offers a uniquely effective blend of theory and implementation. Drawing on extensive experience in the field, he introduces a wide spectrum of contemporary applications, and covers several key topics that competitive texts skim past or ignore completely, such as Software-Defined Networking (SDN) and Information-Centric Networking.

Data Science for Civil Engineering - Rakesh K. Jain 2023-05-10

This book explains use of data science-based techniques for modeling and providing optimal solutions to complex problems in civil engineering. It discusses civil engineering problems like air, water

and land pollution, climate crisis, transportation infrastructures, traffic and travel modes, mobility services, and so forth. Divided into two sections, the first one deals with the basics of data science and essential mathematics while the second section covers pertinent applications in structural and environmental engineering, construction management, and transportation. Features: Details information on essential mathematics required to implement civil engineering applications using data science techniques. Discusses broad background of data science and its fundamentals. Focusses on structural engineering, transportation systems, water resource management, geomatics, and environmental engineering. Includes python programming libraries to solve complex problems. Addresses various real-world applications of data science based civil engineering use cases. This book aims at senior undergraduate students in Civil Engineering and Applied Data Science. Graph Theory with Applications to Engineering and Computer Science - Narsingh Deo 1974

Because of its inherent simplicity, graph theory has a wide range of applications in engineering, and in physical sciences. It has of course uses in social sciences, in linguistics and in numerous other areas. In fact, a graph can be used to represent almost any physical situation involving discrete objects and the relationship among them. Now with the solutions to engineering and other problems becoming so complex leading to larger graphs, it is virtually difficult to analyze without the use of computers. This book is recommended in IIT Kharagpur, West Bengal for B.Tech Computer Science, NIT Arunachal Pradesh, NIT Nagaland, NIT Agartala, NIT Silchar, Gauhati University, Dibrugarh

University, North Eastern Regional Institute of Management, Assam Engineering College, West Bengal University of Technology (WBUT) for B.Tech, M.Tech Computer Science, University of Burdwan, West Bengal for B.Tech. Computer Science, Jadavpur University, West Bengal for M.Sc. Computer Science, Kalyani College of Engineering, West Bengal for B.Tech. Computer Science. Key Features: This book provides a rigorous yet informal treatment of graph theory with an emphasis on computational aspects of graph theory and graph-theoretic algorithms. Numerous applications to actual engineering problems are incorporated with software design and optimization topics.

Basic Electrical Engineering - C. L. Wadhwa 2007-01-01

Transmission and Distribution Electrical Engineering - Colin Bayliss 2012-01-31

Chapter 1: System Studies -- Chapter 2: Drawings and Diagrams -- Chapter 3: Substation Layouts -- Chapter 4: Substation Auxiliary Power Supplies - - Chapter 5: Current and Voltage Transformers -- Chapter 6: Insulators -- Chapter 7: Substation Building Services -- Chapter 8: Earthing and Bonding -- Chapter 9: Insulation Coordination -- Chapter 10: Relay Protection -- Chapter 11: Fuses and Miniature Circuit Breakers -- Chapter 12: Cables -- Chapter 13: Switchgear -- Chapter 14: Power Transformers -- Chapter 15: Substation and Overhead Line Foundations -- Chapter 16: Overhead Line Routing -- Chapter 17: Structures, Towers and Poles -- Chapter 18: Overhead Line Conductor and Technical Specifications -- Chapter 19: Testing and Commissioning -- Chapter 20: Electromagnetic Compatibility -- Chapter 21: Supervisory Control and Data Acquisition -- Chapter 22: Project

Management -- Chapter 23:
Distribution Planning -- Chapter 24:
Power Quality- Harmonics in Power
Systems -- Chapter 25: Power Qual ...

Let Us Python - Kanetkar Aditya
Yashavant, Kanetkar 2020-02-11
Learn Python Quickly, A Programmer-
Friendly Guide
DESCRIPTION
Most Programmer's learning Python are usually comfortable with some or the other programming language and are not interested in going through the typical learning curve of learning the first programming language. Instead, they are looking for something that can get them off the ground quickly. They are looking for similarities and differences in a feature that they have used in other language(s). This book should help them immediately. It guides you from the fundamentals of using module through the use of advanced object orientation. KEY FEATURES
Strengthens the foundations, as detailed explanation of programming language concepts are given in simple manner. Lists down all the important points that you need to know related to various topics in an organized manner. Prepares you for coding related interview and theoretical questions. Provides In depth explanation of complex topics and Questions. Focuses on how to think logically to solve a problem. Follows a systematic approach that will help you to prepare for an interview in short duration of time. Exercises are exceptionally useful to complete the reader's understanding of a topic.
WHAT WILL YOU LEARN
Data types, Control flow instructions, console & File Input/Output
Strings, list & tuples, List comprehension
Sets & Dictionaries, Functions & Lambdas
Dictionary Comprehension
Modules, classes and objects, Inheritance
Operator overloading, Exception handling
Iterators & Generators,

Decorators, Command-line Parsing
WHO THIS BOOK IS FOR
Students, Programmers, researchers, and software developers who wish to learn the basics of Python programming language.
Table of Contents
1. Introduction to Python
2. Python Basics
3. Strings
4. Decision Control Instruction
5. Repetition Control Instruction
6. Console Input/Output
7. Lists
8. Tuples
9. Sets
10. Dictionaries
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14. Functional Programming
15. Modules and Packages
16. Namespaces
17. Classes and Objects
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19. Containership and Inheritance
20. Iterators and Generators
21. Exception Handling
22. File Input/Output
23. Miscellany
24. Multi-threading
25. Synchronization
AUTHOR BIO
Yashavant Kanetkar
Through his books and Quest Video Courses on C, C++, Java, Python, Data Structures, .NET, IoT, etc. Yashavant Kanetkar has created, moulded and groomed lacs of IT careers in the last three decades. Yashavant's books and Quest videos have made a significant contribution in creating top-notch IT manpower in India and abroad. Yashavant's books are globally recognized and millions of students / professionals have benefitted from them. Yashavant's books have been translated into Hindi, Gujarati, Japanese, Korean and Chinese languages. Many of his books are published in India, USA, Japan, Singapore, Korea and China. Yashavant is a much sought after speaker in the IT field and has conducted seminars/workshops at TedEx, IITs, IIITs, NITs and global software companies. Yashavant has been honored with the prestigious "e;Distinguished Alumnus Award"e; by IIT Kanpur for his entrepreneurial, professional and academic excellence. This award was given to top 50 alumni of IIT Kanpur who have made significant

contribution towards their profession and betterment of society in the last 50 years. In recognition of his immense contribution to IT education in India, he has been awarded the "e;Best .NET Technical Contributor"e; and "e;Most Valuable Professional"e; awards by Microsoft for 5 successive years. Yashavant holds a BE from VJTI Mumbai and M.Tech. from IIT Kanpur. Yadhavant's current affiliations include being a Director of KICIT Pvt Ltd. And KSET Pvt Ltd. His LinkedIn profile: [linkedin.com/in/yashavant-kanetkar-9775255](https://www.linkedin.com/in/yashavant-kanetkar-9775255) Aditya Kanetkar Aditya Kanetkar is currently working as a backend Software Engineer at Microsoft, Redmond, USA. He has been designing distributed systems software for the last 4 years. He has worked at multiple companies in the past, including Oracle, Redfin, Amazon and Arista Networks. Aditya holds a Master's Degree in Computer Science from Georgia Tech, Atlanta and a Bachelor's Degree in Computer Science and Engineering from IIT Guwahati. His current passion is anything remotely connected to Python, Machine Learning, Distributed Systems, Cloud Computing and C# related technologies. His LinkedIn Profile: [linkedin.com/in/aditya-kanetkar-a4292397](https://www.linkedin.com/in/aditya-kanetkar-a4292397)

Distributed Computing - Ajay D. Kshemkalyani 2011-03-03

Designing distributed computing systems is a complex process requiring a solid understanding of the design problems and the theoretical and practical aspects of their solutions. This comprehensive textbook covers the fundamental principles and models underlying the theory, algorithms and systems aspects of distributed computing. Broad and detailed coverage of the theory is balanced with practical systems-related issues such as mutual exclusion, deadlock detection,

authentication, and failure recovery. Algorithms are carefully selected, lucidly presented, and described without complex proofs. Simple explanations and illustrations are used to elucidate the algorithms. Important emerging topics such as peer-to-peer networks and network security are also considered. With vital algorithms, numerous illustrations, examples and homework problems, this textbook is suitable for advanced undergraduate and graduate students of electrical and computer engineering and computer science. Practitioners in data networking and sensor networks will also find this a valuable resource. Additional resources are available online at www.cambridge.org/9780521876346.

Digital Electronics - Anil K. Maini 2007-09-27

The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation and application principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital

arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.

Computer Architecture - John L. Hennessy 2012

The computing world today is in the middle of a revolution: mobile clients and cloud computing have emerged as the dominant paradigms driving programming and hardware innovation today. The Fifth Edition of *Computer Architecture* focuses on this dramatic shift, exploring the ways in which software and technology in the cloud are accessed by cell phones, tablets, laptops, and other mobile computing devices. Each chapter includes two real-world examples, one mobile and one datacenter, to illustrate this revolutionary change. Updated to cover the mobile computing revolution Emphasizes the two most important topics in architecture today: memory hierarchy and parallelism in all its forms. Develops common themes throughout each chapter: power, performance, cost, dependability, protection, programming models, and emerging trends ("What's Next") Includes three review appendices in the printed text. Additional reference appendices are available online. Includes updated Case Studies and completely new exercises.

Microwave Engineering - David M. Pozar 2011-11-22

Pozar's new edition of *Microwave Engineering* includes more material on active circuits, noise, nonlinear effects, and wireless systems. Chapters on noise and nonlinear distortion, and active devices have been added along with the coverage of noise and more material on intermodulation distortion and related nonlinear effects. On active devices, there's more updated material on bipolar junction and field effect transistors. New and updated material on wireless communications systems, including link budget, link margin, digital modulation methods, and bit error rates is also part of the new edition. Other new material includes a section on transients on transmission lines, the theory of power waves, a discussion of higher order modes and frequency effects for microstrip line, and a discussion of how to determine unloaded.

Computer Organization and Design RISC-V Edition - David A. Patterson 2017-05-12

The new RISC-V Edition of *Computer Organization and Design* features the RISC-V open source instruction set architecture, the first open source architecture designed to be used in modern computing environments such as cloud computing, mobile devices, and other embedded systems. With the post-PC era now upon us, *Computer Organization and Design* moves forward to explore this generational change with examples, exercises, and material highlighting the emergence of mobile computing and the Cloud. Updated content featuring tablet computers, Cloud infrastructure, and the x86 (cloud computing) and ARM (mobile computing devices) architectures is included. An online companion Web site provides advanced content for further study,

appendices, glossary, references, and recommended reading. Features RISC-V, the first such architecture designed to be used in modern computing environments, such as cloud computing, mobile devices, and other embedded systems Includes relevant examples, exercises, and material highlighting the emergence of mobile computing and the cloud

Computer Networks - Tanenbaum 2011
Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media. Each chapter follows a consistent approach: Tanenbaum presents key principles, then illustrates them utilizing real-world example networks that run through the entire book-the Internet, and wireless networks, including Wireless LANs, broadband wireless and Bluetooth. The Fifth Edition includes a chapter devoted exclusively to network security. The textbook is supplemented by a Solutions Manual, as well as a Website containing PowerPoint slides, art in various forms, and other tools for instruction, including a protocol simulator whereby students can develop and test their own network protocols.

Algorithms and Data Structures -

Frank Dehne 2009-07-24

This book constitutes the refereed proceedings of the 11th Algorithms and Data Structures Symposium, WADS 2009, held in Banff, Canada, in August 2009. The Algorithms and Data Structures Symposium - WADS (formerly

"Workshop on Algorithms and Data Structures") is intended as a forum for researchers in the area of design and analysis of algorithms and data structures. The 49 revised full papers presented in this volume were carefully reviewed and selected from 126 submissions. The papers present original research on algorithms and data structures in all areas, including bioinformatics, combinatorics, computational geometry, databases, graphics, and parallel and distributed computing.
Fundamentals of Computer Programming with C# - Svetlin Nakov 2013-09-01
The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team

of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>.

Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7

(9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site:

<http://www.introprogramming.info>
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Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder,

exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

Fundamentals of Computer Networks - SUDAKSHINA KUNDU 2008-03-09

Focused on fundamental concepts and practical applications, this book provides a strong foundation in the principles and terminology of computer networking and internet technology. This thoroughly revised second edition, incorporating some of the latest technical features in networking, is suitable for introductory one-semester courses for undergraduate students of computer science and engineering, electronics and telecommunication engineering, information technology, as well as students of computer applications (BCA and MCA). This text begins with an overview of computer networking and a discussion on data communication. Then it proceeds to explain how computer networks such as local area networks (LANs) and wide

area networks (WANs) work, and how internetworking is implemented. Besides, the book provides a description of the Internet and TCP/IP protocol. With the prolific growth of networking, 'network management and security' has become an increasingly important part of the academic curriculum. This topic has been adequately dealt with in a separate chapter. The practical aspects of networking, listing the essential requirements needed for actually setting up a computer network, are thoroughly explained in the final chapter of the book. WHAT IS NEW IN THE SECOND EDITION • Wireless LAN in Chapter 4 • API and Socket Programming and End-to-End Protocol in Chapter 7 • Remote Procedure Call (RPC) Protocol in Chapter 8 • Dynamic Host Configuration Protocol –Error reporting by ICMP –Virtual Private Network (VPN) in Chapter 9 –Network Address Translation (NAT) An appendix dealing with telephone networking, wireless networking, cellular networking and satellite and telemetry communication has been included to meet the requirements of the students.

How to Make Money Trading with Candlestick Charts - Balkrishna M. Sadekar 2015-07-23

Japanese rice traders have successfully used candle signals to amass huge fortunes for nearly four centuries. Constantly refined and tested over time, candlestick signals are now being used the world over for trading all financial markets, including stocks, derivatives and currencies, etc. This book explains step-by-step how you can make money by trading the powerful and proven candlestick techniques. Here is how:

- Explanation of major candle signals; how to recognize them and use them effectively
- The underlying market psychology revealed by each

- candle formation
- How to combine candlestick signals with Western technical analysis to take advantage of high probability trades which generate explosive profits
- Stop loss settings for various candlestick signals for cutting losses. Master this and you will be way ahead of fellow traders
- How the use of candlesticks with technical analysis provides a simple mechanical trading system which eliminates emotional interference, panic and greed
- How to use candlestick charts for making money from longer term trading and investing
- PLUS: Proven, market-tested trading ideas tips and common mistakes to avoid based on the author's rich experience of trading stocks and options. This book will enable both new traders and experienced traders derive systematic and consistent profits from the market by adding candlestick charting to their trading arsenal.

REVIEWS FOR THE BOOK "Educative addition to the technical trader's shelf." – The Hindu Business Line "Clearly explains and reinforces the message of each candlestick pattern, pointing out other details that can help determine success or failure at each occurrence. The real life examples are manifold, well chosen and amplify the lessons being taught. Highly recommended reading for traders in all markets to discover ways of profiting from candlestick trading." – Alan Northcott "Sadekar's book not only manages to live upto the expectations but probably excels them. Sadekar attempts to keep things simple, and targets the beginner to intermediate level technician as his target audience. Each type of reversal, consolidation and continuation pattern is tackled in individual chapters and illustrated liberally with charts of Indian stocks. The author leaves ample strategies for the not so active

trader, also combining Dow theory tools like trend lines, oscillators and moving averages with the oriental techniques. This gives the reader an immediate advantage of getting the best of both the worlds. While all chapters are interesting read, chapters 11 & 12 are the highlights of the book as they lay out a simple but actionable game plan for a trader and investor. As if the overall package was not sweet enough, Sadekar has compiled a tear-away candlestick ready-reckoner at the end of the book to identify emerging patterns in real time. At its price, the book is a value buy. All in all, a must read book for every freshman candle sticks trader." – Vijay L. Bhambwani, Technical Analyst, CEO - BSPLIndia.com

Wireless Sensor Networks - Kazem Sohraby 2007-04-06

Infrastructure for Homeland Security Environments Wireless Sensor Networks helps readers discover the emerging field of low-cost standards-based sensors that promise a high order of spatial and temporal resolution and accuracy in an ever-increasing universe of applications. It shares the latest advances in science and engineering paving the way towards a large plethora of new applications in such areas as infrastructure protection and security, healthcare, energy, food safety, RFID, ZigBee, and processing. Unlike other books on wireless sensor networks that focus on limited topics in the field, this book is a broad introduction that covers all the major technology, standards, and application topics. It contains everything readers need to know to enter this burgeoning field, including current applications and promising research and development; communication and networking protocols; middleware architecture for wireless sensor networks; and security and management. The

straightforward and engaging writing style of this book makes even complex concepts and processes easy to follow and understand. In addition, it offers several features that help readers grasp the material and then apply their knowledge in designing their own wireless sensor network systems: * Examples illustrate how concepts are applied to the development and application of * wireless sensor networks * Detailed case studies set forth all the steps of design and implementation needed to solve real-world problems * Chapter conclusions that serve as an excellent review by stressing the chapter's key concepts * References in each chapter guide readers to in-depth discussions of individual topics This book is ideal for networking designers and engineers who want to fully exploit this new technology and for government employees who are concerned about homeland security. With its examples, it is appropriate for use as a coursebook for upper-level undergraduates and graduate students.

Principles of Operating Systems - Naresh Chauhan 2014

Divided into eight parts, the book tries to provide a comprehensive coverage of topics, beginning with OS architectures and then moving on to process scheduling, inter-process communication and synchronization, deadlocks, and multi-threading. Under the part on memory management, basic memory management and virtual memory are discussed. These are followed by chapters on file management and I/O management. Security and protection of operating systems are also discussed in detail. Further, advanced OSs such as distributed, multi-processor, real-time, mobile, and multimedia OSs are presented. Android OS, being one of the most popular, is discussed under mobile operating systems. The last part of

the book discusses shell programming, which will help students perform the lab experiments for this course. The first six parts contain case studies on UNIX, Solaris, Linux, and Windows.

Cryptography and Network Security - William Stallings 2016-02-18

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. The Principles and Practice of Cryptography and Network Security Stallings' Cryptography and Network Security, Seventh Edition, introduces the reader to the compelling and evolving field of cryptography and network security. In an age of viruses and hackers, electronic eavesdropping, and electronic fraud on a global scale, security is paramount. The purpose of this book is to provide a practical survey of both the principles and practice of cryptography and network security. In the first part of the book, the basic issues to be addressed by a network security capability are explored by providing a tutorial and survey of cryptography and network security technology. The latter part of the book deals with the practice of network security: practical applications that have been implemented and are in use to provide network security. The Seventh Edition streamlines subject matter with new and updated material – including Sage, one of the most important features of the book. Sage is an open-source, multiplatform, freeware package that implements a very powerful, flexible, and easily learned mathematics and computer algebra system. It provides hands-on experience with cryptographic algorithms and supporting homework assignments. With Sage, the reader learns a powerful tool that can be used for virtually any mathematical

application. The book also provides an unparalleled degree of support for the reader to ensure a successful learning experience.

Software Modeling and Design - Hassan Gomaa 2011-02-21

This book covers all you need to know to model and design software applications from use cases to software architectures in UML and shows how to apply the COMET UML-based modeling and design method to real-world problems. The author describes architectural patterns for various architectures, such as broker, discovery, and transaction patterns for service-oriented architectures, and addresses software quality attributes including maintainability, modifiability, testability, traceability, scalability, reusability, performance, availability, and security. Complete case studies illustrate design issues for different software architectures: a banking system for client/server architecture, an online shopping system for service-oriented architecture, an emergency monitoring system for component-based software architecture, and an automated guided vehicle for real-time software architecture. Organized as an introduction followed by several short, self-contained chapters, the book is perfect for senior undergraduate or graduate courses in software engineering and design, and for experienced software engineers wanting a quick reference at each stage of the analysis, design, and development of large-scale software systems.

Cooperative Cellular Wireless Networks - Ekram Hossain 2011-03-10
A self-contained guide to the state-of-the-art in cooperative communications and networking techniques for next generation cellular wireless systems, this

comprehensive book provides a succinct understanding of the theory, fundamentals and techniques involved in achieving efficient cooperative wireless communications in cellular wireless networks. It consolidates the essential information, addressing both theoretical and practical aspects of cooperative communications and networking in the context of cellular design. This one-stop resource covers the basics of cooperative communications techniques for cellular systems, advanced transceiver design, relay-based cellular networks, and game-theoretic and micro-economic models for protocol design in cooperative cellular wireless networks. Details of ongoing standardization activities are also included. With contributions from experts in the field divided into five distinct sections, this easy-to-follow book delivers the background needed to develop and implement cooperative mechanisms for cellular wireless networks.

Introduction to Embedded Systems, Second Edition - Edward Ashford Lee
2016-12-30

An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded

software. The principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.

An Engineering Approach to Computer Networking - Srinivasan Keshav 1997

Taking a unique "engineering" approach that will help readers gain a grasp of not just how but also why networks work the way they do, this book includes the very latest network technology--including the first practical treatment of Asynchronous Transfer Mode (ATM). The CD-ROM contains an invaluable network simulator.

Mathematics for Computer Science - Eric Lehman 2017-03-08

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and

combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

Introduction to Information Retrieval

- Christopher D. Manning 2008-07-07
Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures.
Software Testing and Quality

Assurance - Kshirasagar Naik
2011-09-23

A superior primer on software testing and quality assurance, from integration to execution and automation This important new work fills the pressing need for a user-friendly text that aims to provide software engineers, software quality professionals, software developers, and students with the fundamental developments in testing theory and common testing practices. *Software Testing and Quality Assurance: Theory and Practice* equips readers with a solid understanding of: Practices that support the production of quality software Software testing techniques Life-cycle models for requirements, defects, test cases, and test results Process models for units, integration, system, and acceptance testing How to build test teams, including recruiting and retaining test engineers Quality Models, Capability Maturity Model, Testing Maturity Model, and Test Process Improvement Model Expertly balancing theory with practice, and complemented with an abundance of pedagogical tools, including test questions, examples, teaching suggestions, and chapter summaries, this book is a valuable, self-contained tool for professionals and an ideal introductory text for courses in software testing, quality assurance, and software engineering.