

Building Web Applications With Visual Studio 2017 Springer

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Essential Angular for ASP.NET Core MVC - Adam Freeman 2017-07-26
Angular 5 and .NET Core 2 updates for this book are now available. Follow the Download Source Code link for this book on the Apress website. Discover Angular, the leading client-side web framework, from the point of view of an ASP.NET Core MVC developer. Best-selling author Adam Freeman brings these two key technologies together and explains how to use ASP.NET Core MVC to provide back-end services for Angular applications. This fast-paced, practical guide starts from the nuts and bolt and gives you the knowledge you need to combine Angular (from version 2.0 up) and ASP.NET Core MVC in your projects. What You'll Learn Gain a solid understanding of how ASP.NET Core MVC and Angular can work together Use Visual Studio 2017 to develop Angular/ASP.NET Core MVC projects Create ASP.NET Core RESTful web services to support Angular applications Expose data from Entity Framework Core to Angular applications Use ASP.NET Core Identity to provide security services to Angular applications Each topic is covered clearly and concisely and is packed with the essential details you need to learn to be truly effective. Who This Book Is For This book is for developers with a knowledge of ASP.NET Core MVC who are introducing Angular into their projects.

Beginning Visual Studio for Mac - Alessandro Del Sole 2017-10-24
Quickly learn how to get the most out of the Visual Studio for Mac integrated development environment (IDE). Microsoft has invested heavily to deliver their very best development tools and platforms to other operating systems. Visual Studio for Mac is a powerful developer tool that reinforces Microsoft's "mobile-first", "cloud-first", and "any developer, any platform, any device" strategy. With the author's guided expertise and extensive code samples, you will understand how to leverage the most useful tools in Visual Studio for Mac, the code editor, and the powerful debugger. You also will appreciate the author's guidance on collaborating with other team members using integrated tooling for the Git source control engine. Whether you are a Mac developer interested in cross-platform development or a Windows developer using a Mac, Beginning Visual Studio for Mac will quickly get you up to speed! What You'll Learn Prepare, configure, and debug in the Mac development environment Create cross-platform mobile apps for Android, iOS, and Windows with Xamarin and C# in Visual Studio for Mac Build cross-platform Web applications with .NET Core using Visual Studio for Mac Customize your productive and collaborative development environment Who This Book Is For Software developers using a Mac computer who want to build mobile or web applications that run on multiple operating systems

An Introduction to Statistical Learning - Gareth James 2013-06-24
An Introduction to Statistical Learning provides an accessible overview of the field of statistical learning, an essential toolset for making sense of the vast and complex data sets that have emerged in fields ranging from biology to finance to marketing to astrophysics in the past twenty years. This book presents some of the most important modeling and prediction techniques, along with relevant applications. Topics include linear regression, classification, resampling methods, shrinkage approaches, tree-based methods, support vector machines, clustering, and more. Color graphics and real-world examples are used to illustrate the methods presented. Since the goal of this textbook is to facilitate the use of these statistical learning techniques by practitioners in science, industry, and other fields, each chapter contains a tutorial on implementing the analyses and methods presented in R, an extremely popular open source statistical software platform. Two of the authors co-wrote The Elements of Statistical Learning (Hastie, Tibshirani and Friedman, 2nd edition 2009), a popular reference book for statistics and machine learning researchers. An Introduction to Statistical Learning

covers many of the same topics, but at a level accessible to a much broader audience. This book is targeted at statisticians and non-statisticians alike who wish to use cutting-edge statistical learning techniques to analyze their data. The text assumes only a previous course in linear regression and no knowledge of matrix algebra.

Web Information Systems and Technologies - Valérie Monfort 2017-09-18

This book constitutes revised selected papers from the 12th International Conference on Web Information Systems and Technologies, WEBIST 2016, held in Rome, Italy, April 23-25, 2016, organized by the Institute for Systems and Technologies of Information, Control and Communication (INSTICC). The purpose of the WEBIST series of conferences is to bring together researchers, engineers and practitioners interested in technological advances and business applications of web-based information systems. The 9 full papers presented in this volume were carefully reviewed and selected originally 123 paper submissions. They contribute to the understanding of relevant trends of current research on Web Information Systems and Technologies, comprising recommender systems, sentiment analysis, ranking, and Web applications and Web architecture.

Learn Microsoft Visual Studio App Center - Sunny Mukherjee 2019-03-30

Use Visual Studio App Center with Xamarin Forms to set up a DevOps CI/CD pipeline, set up your mobile builds on either iOS or Android, set up Android and Apple certificates and provisioning profiles, distribute your app to your developers and testers, capture analytics and crashes from your users, communicate to your users with push notifications, and run UI tests on the Microsoft cloud. You will see how to automate and manage the life cycle of your apps through Microsoft's Cloud Service, with a focus on integrating App Center into your Xamarin Forms apps with clear, practical examples. As you follow along with the sample app, you will see how easy it is to configure your builds, to test the sample app on various iOS and Android devices on the App Center cloud, and to distribute your app to real devices. Whether you are a developer on a small team or a startup or an architect in a large organization curious about the benefits of Visual Studio App Center, after finishing this book, you will be confident in setting up App Center on your next mobile project. Come join me on this journey through Visual Studio App Center with Xamarin Forms. What You Will Learn Create a DevOps CI/CD pipeline for your mobile app on both iOS and Android devices Save money without buying multiple iOS and Android devices and instead run cloud UI tests Stay informed about build successes and failures by integrating App Center with Slack Set up groups and add team members to your groups on App Center Distribute your app to your team on either iOS or Android devices Capture important user events in your code and report to App Center Give a friendly user experience by handling crashes gracefully and reporting to App Center Keep and analyze your user's data on Azure by setting up automatic data export to Azure Communicate with your users using iOS and Android notification services from App Center Give your users a better experience by sending silent push notifications Include custom data in your push notifications Who This Book Is For Xamarin Forms mobile developers with previous experience using the Xamarin framework.

Intelligent Data Communication Technologies and Internet of Things - D. Jude Hemanth 2019-11-10

This book focuses on the emerging advances in distributed communication systems, big data, intelligent computing and Internet of Things, presenting state-of-the-art research in frameworks, algorithms, methodologies, techniques and applications associated with data engineering and wireless distributed communication technologies. In

addition, it discusses potential topics like performance analysis, wireless communication networks, data security and privacy, human computer interaction, 5G Networks, and smart automated systems, which will provide insights for the evolving data communication technologies. In a nutshell, this proceedings book compiles novel and high-quality research that offers innovative solutions for communications in IoT networks.

Survival Analysis - John P. Klein 2013-06-29

Making complex methods more accessible to applied researchers without an advanced mathematical background, the authors present the essence of new techniques available, as well as classical techniques, and apply them to data. Practical suggestions for implementing the various methods are set off in a series of practical notes at the end of each section, while technical details of the derivation of the techniques are sketched in the technical notes. This book will thus be useful for investigators who need to analyse censored or truncated life time data, and as a textbook for a graduate course in survival analysis, the only prerequisite being a standard course in statistical methodology.

Proceedings of the Future Technologies Conference (FTC) 2018 - Kohei Arai 2018-10-19

The book, presenting the proceedings of the 2018 Future Technologies Conference (FTC 2018), is a remarkable collection of chapters covering a wide range of topics, including, but not limited to computing, electronics, artificial intelligence, robotics, security and communications and their real-world applications. The conference attracted a total of 503 submissions from pioneering researchers, scientists, industrial engineers, and students from all over the world. After a double-blind peer review process, 173 submissions (including 6 poster papers) have been selected to be included in these proceedings. FTC 2018 successfully brought together technology geniuses in one venue to not only present breakthrough research in future technologies but to also promote practicality and applications and an intra- and inter-field exchange of ideas. In the future, computing technologies will play a very important role in the convergence of computing, communication, and all other computational sciences and applications. And as a result it will also influence the future of science, engineering, industry, business, law, politics, culture, and medicine. Providing state-of-the-art intelligent methods and techniques for solving real-world problems, as well as a vision of the future research, this book is a valuable resource for all those interested in this area.

Pro C# 7 - Andrew Troelsen 2017-11-21

This essential classic title provides a comprehensive foundation in the C# programming language and the frameworks it lives in. Now in its 8th edition, you'll find all the very latest C# 7.1 and .NET 4.7 features here, along with four brand new chapters on Microsoft's lightweight, cross-platform framework, .NET Core, up to and including .NET Core 2.0. Coverage of ASP.NET Core, Entity Framework (EF) Core, and more, sits alongside the latest updates to .NET, including Windows Presentation Foundation (WPF), Windows Communication Foundation (WCF), and ASP.NET MVC. Dive in and discover why Pro C# has been a favorite of C# developers worldwide for over 15 years. Gain a solid foundation in object-oriented development techniques, attributes and reflection, generics and collections as well as numerous advanced topics not found in other texts (such as CIL opcodes and emitting dynamic assemblies). With the help of this book you'll have the confidence to put C# into practice and explore the .NET universe on your own terms. What You Will Learn Discover the latest C# 7.1 features, from tuples to pattern matching Hit the ground running with Microsoft's lightweight, open source .NET Core platform, including ASP.NET Core MVC, ASP.NET Core web services, and Entity Framework Core Find complete coverage of XAML, .NET 4.7, and Visual Studio 2017 Understand the philosophy behind .NET and the new, cross-platform alternative, .NET Core

Pro ASP.NET Core MVC 2 - Adam Freeman 2017-10-24

Now in its 7th edition, the best selling book on MVC is updated for ASP.NET Core MVC 2. It contains detailed explanations of the Core MVC functionality which enables developers to produce leaner, cloud optimized and mobile-ready applications for the .NET platform. This book puts ASP.NET Core MVC into context and dives deep into the tools and techniques required to build modern, cloud optimized extensible web applications. All the new MVC features are described in detail and the author explains how best to apply them to both new and existing projects. The ASP.NET Core MVC Framework is the latest evolution of Microsoft's ASP.NET web platform, built on a completely new foundation. It represents a fundamental change to how Microsoft constructs and deploys web frameworks and is free of the legacy of earlier technologies such as Web Forms. ASP.NET Core MVC provides a

"host agnostic" framework and a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility. Best-selling author Adam Freeman has thoroughly revised this market-leading book and explains how to get the most from ASP.NET Core MVC. He starts with the nuts-and-bolts and shows you everything through to advanced features, going in-depth to give you the knowledge you need. The book includes a fully worked case study of a functioning web application that readers can use as a template for their own projects. What's New in This Edition Fully updated for Visual Studio 2017, C# 7 and .NET Core 2 Coverage of new features such as view filters Wider platform and tooling coverage than ever before, with more on Visual Studio Code and working with .NET Core on non-Windows platforms Docker-based application deployment What You Will Learn Gain a solid architectural understanding of ASP.NET Core MVC Explore the entire ASP.NET MVC Framework as a cohesive whole See how MVC and test-driven development work in action Learn what's new in ASP.NET Core MVC 2 and how best to apply these new features to your own work See how to create RESTful web services and Single Page Applications Build on your existing knowledge of previous MVC releases to get up and running with the new programming model quickly and effectively Who This Book Is For This book is for web developers with a basic knowledge of ASP.NET and C# who want to incorporate the latest improvements and functionality in the ASP.NET Core MVC 2 Framework.

Pro ASP.NET Core MVC - ADAM FREEMAN 2016-09-15

Visual Studio 2017 updates for this book are now available. Follow the Download Source Code link for this book on the Apress website. Now in its 6th edition, the best selling book on MVC is now updated for ASP.NET Core MVC. It contains detailed explanations of the new Core MVC functionality which enables developers to produce leaner, cloud optimized and mobile-ready applications for the .NET platform. This book puts ASP.NET Core MVC into context and dives deep into the tools and techniques required to build modern, cloud optimized extensible web applications. All the new MVC features are described in detail and the author explains how best to apply them to both new and existing projects. The ASP.NET Core MVC Framework is the latest evolution of Microsoft's ASP.NET web platform, built on a completely new foundation. It represents a fundamental change to how Microsoft constructs and deploys web frameworks and is free of the legacy of earlier technologies such as Web Forms. ASP.NET Core MVC provides a "host agnostic" framework and a high-productivity programming model that promotes cleaner code architecture, test-driven development, and powerful extensibility. Best-selling author Adam Freeman has thoroughly revised this market-leading book and explains how to get the most from ASP.NET Core MVC. He starts with the nuts-and-bolts and shows you everything through to advanced features, going in-depth to give you the knowledge you need. This book follows the same format and style as the popular previous editions but brings everything up to date for the new ASP.NET Core MVC release. It presents a fully worked case study of a functioning ASP.NET MVC application that readers can use as a template for their own projects. What You Will Learn: Gain a solid architectural understanding of ASP.NET Core MVC Explore the entire ASP.NET MVC Framework as a cohesive whole See how MVC and test-driven development work in action Learn what's new in ASP.NET Core MVC and how best to apply these new features to your own work See how to create RESTful web services and Single Page Applications Build on your existing knowledge of previous MVC releases to get up and running with the new programming model quickly and effectively Who This Book Is For: This book is for web developers with a basic knowledge of ASP.NET and C# who want to incorporate the latest improvements and functionality in the new ASP.NET Core MVC Framework.

Understanding Game Application Development - Vincent Maverick S. Durano 2018-12-12

Learn to build a simple data-driven mobile game application using the power of Xamarin.Forms, ASP.NET, the Web API, and SignalR with this short book. In it you will build a cross-platform mobile application that targets both iOS and Android, connect your app with your database using Entity Framework, and implement real-time syncing functionality using SignalR. Understanding Game Application Development starts by giving you an overview of the development tools, an installation guide, and a list of prerequisites. You will learn how to manage application flow, create your workspace, and set up your database. Next, you will see how to access data for handling CRUD operations and define the necessary API endpoints. Further, you will build a mobile application with Xamarin.Forms, both in iOS and in Android. You will also understand the deployment and testing process as well as how to build a real-time leader

board using ASP.NET MVC and SignalR. Finally, you will understand how to publish your source code on GitHub from Visual Studio 2017. What You Will Learn Understand the basic concept and fundamentals of the technologies used for building the applications Set up your development environment Create a SQL database from scratch Implement a data access layer Define REST service endpoints using the Web API Deploy, test, and debug iOS and Android applications Push your source code to GitHub Who This Book Is For .NET developers who want to jump on mobile application development with Xamarin and learn with practical examples.

Beginning Xamarin Development for the Mac - Dawid Borycki 2017-12-19 Develop apps for the iPhone, iPad, and Apple wearables using Visual Studio for the Mac. Learn how to set up your development environment and emulators, and how to create adaptive user interfaces for various platforms. Expert Dawid Borycki guides you through the fundamentals of programming for Apple platforms (Model View Controller, Test Driven Development), navigation patterns, gesture handling, accessing user's location, and reading and consuming data from web services. After reading this book, you will be able to build native apps that look and feel like other apps built into iOS, watchOS, and tvOS, and have the skills that are in high demand in today's market. If you are already programming C# apps for web or desktop, you will learn how to extend your skill set to Apple mobile, wearable, and smart TV platforms. What You'll Learn Build and implement native apps for Apple platforms Create adaptive, universal views and handle navigation between them Access user's location and handle touch input Consume data from web services Minimize app development time with C# Who This Book Is For Developers who are interested in mobile and device development, as well as experienced non-Apple developers who want to switch or extend their skill set to programming for Apple platforms

Citizen Empowered Mapping - Michael Leitner 2017-05-29 This book promotes the exploitation of novel and emerging approaches for mapping environmental and urban informatics empowered by citizens. Chapters are grouped in three sections representing the main subjects. The first section describes data acquisition and modeling. The second section focuses on the quality and reliability of data. The final section presents different methods of environmental monitoring and perception. The book includes diverse case studies from Mexico, the United States and Czech Republic. Topics covered in Citizen Empowered Mapping are of interest for research scholars, practitioners, postgraduates, and professionals from a variety of disciplines including geography, environmental science, geographic information science, social science, and computer science.

Pro C# 9 with .NET 5 - Andrew Troelsen 2021-05-11 This essential classic provides a comprehensive foundation in the C# programming language and the framework it lives in. Now in its 10th edition, you will find the latest C# 9 and .NET 5 features served up with plenty of "behind the curtain" discussion designed to expand developers' critical thinking skills when it comes to their craft. Coverage of ASP.NET Core, Entity Framework Core, and more, sits alongside the latest updates to the new unified .NET platform, from performance improvements to Windows Desktop apps on .NET 5, updates in XAML tooling, and expanded coverage of data files and data handling. Going beyond the latest features in C# 9, all code samples are rewritten for this latest release. Dive in and discover why this book is a favorite of C# developers worldwide. Gain a solid foundation in object-oriented development techniques, attributes and reflection, generics and collections, and numerous advanced topics not found in other texts (such as CIL opcodes and emitting dynamic assemblies). With the help of Pro C# 9 with .NET 5 you will gain the confidence to put C# into practice, and explore the .NET universe and its vast potential on your own terms. What You Will Learn Explore C# 9 features and updates in records, immutable classes, init only setters, top-level statements, patterns, and more Hit the ground running with ASP.NET Core web applications and web services Embrace Entity Framework Core for building real-world, data-centric applications, with deeply expanded coverage new to this edition Develop applications with C# and modern frameworks for services, web, and smart client applications Understand the philosophy behind .NET Discover the new features in .NET 5, including single file applications and smaller container images, Windows ARM64 support, and more Dive into Windows Desktop Apps on .NET 5 using Windows Presentation Foundation Check out performance improvements included with updates to ASP.NET Core, Entity Framework Core, and internals like garbage collection, System.Text.Json, and container size optimization Who This Book Is For Developers who are interested in .NET programming and the

C# language "Amazing! Provides easy-to-follow explanations and examples. I remember reading the first version of this book; this is a 'must-have' for your collection if you are learning .NET!" - Rick McGuire, Senior Application Development Manager, Microsoft "Phil is a journeyman programmer who brings years of experience and a passion for teaching to make this fully revised and modernized 'classic' a 'must-have'. Any developer who wants full-spectrum, up-to-date coverage of both the C# language and how to use it with .NET and ASP.NET Core should get this book." - Brian A. Randell, Partner, MCW Technologies and Microsoft MVP

ASP.NET Core Recipes - John Ciliberti 2017-09-12 Quickly find solutions to common web development problems. Content is presented in the popular problem-solution format. Look up the problem that you want to solve. Read the solution. Apply the solution directly in your own code. Problem solved! ASP.NET Core Recipes is a practical guide for developers creating modern web applications, cutting through the complexities of ASP.NET, jQuery, React, and HTML5 to provide straightforward solutions to common web development problems using proven methods based on best practices. The problem-solution approach gets you in, out, and back to work quickly while deepening your understanding of the underlying platform and how to develop with it. Author John Ciliberti guides you through the MVC framework and development tools, presenting typical challenges, along with code solutions and clear, concise explanations, to accelerate application development. Solve problems immediately by pasting in code from the recipes, or put multiple recipe solutions together to overcome challenging development obstacles. What You'll Learn Take advantage of MVC's streamlined syntax Discover how to take full control over HTML Develop a simple API for creating RESTful web services Understand test-driven development Migrate a project from ASP.NET web forms to Core MVC, including recipes for converting DataGrids, Forms, Web Parts, Master Pages, and navigation controls Use Core MVC in combination with popular JavaScript libraries, including jQuery, React, Bootstrap, and more Write unit tests for your MVC controllers, views, custom filters, and HTML helpers Utilize the latest features in Visual Studio 2017 to accelerate your Core MVC projects Identify performance bottlenecks in your MVC application Who This Book Is For Web developers of all skill levels who are looking for a programming reference for ASP.NET Core MVC and would like to gain an understanding of the inner workings of the platform. In addition, parts of this book provide guidance to developers familiar with ASP.NET Web Forms who would like to update their skill set to include Core MVC.

Product Management Essentials - Aswin Pranam 2017-12-12 Gain all of the techniques, teachings, tools, and methodologies required to be an effective first-time product manager. The overarching goal of this book is to help you understand the product manager role, give you concrete examples of what a product manager does, and build the foundational skill-set that will gear you towards a career in product management. To be an effective PM in the tech industry, you need to have a basic understanding of technology. In this book you'll get your feet wet by exploring the skills a PM needs in their toolset and cover enough ground to make you feel comfortable in a technical discussion. A PM is not expected to have the same level of depth or knowledge as a software engineer, but knowing enough to continue the conversation can be a benefit in your career in product management. A complete product manager will have a 360-degree understanding of user experience and how to craft beautiful products that are easy-to-use, with the end user in mind. You'll continue your journey with a walk through basic UX principles and even go through the process of building a simple set of UI frames for a mock app. Aside from the technical and design expertise, a PM needs to master the social aspects of the role. Acting as a bridge between engineering, marketing, and other teams can be difficult, and this book will dive into the business and soft skills of product management. After reading Product Management Essentials you will be one of a select few technically-capable PMs who can interface with management, stakeholders, customers, and the engineering team. What You Will Learn Gain the traits of a successful PM from industry PMs, VCs, and other professionals See the day-to-day responsibilities of a PM and how the role differs across tech companies Absorb the technical knowledge necessary to interface with engineers and estimate timelines Design basic mocks, high-fidelity wireframes, and fully polished user interfaces Create core documents and handle business interactions Who This Book Is For Individuals who are eyeing a transition into a PM role or have just entered a PM role at a new organization for the first time. They currently hold positions as a software engineer, marketing manager, UX

designer, or data analyst and want to move away from a feature-focused view to a high-level strategic view of the product vision.

Building Web Applications with Visual Studio 2017 - Philip Japikse 2017-07-08

Learn how to build web applications from three Microsoft MVPs. After building the data application layer using Entity Framework Core and a RESTful service using ASP.NET Core, you will then build the client side web application three ways: first, using ASP.NET Core, then using Angular 2, and, finally, using React. You will be able to compare and contrast these UI frameworks and select the best one for your needs. .NET Core is a complete rewrite of the popular .NET and its related frameworks. While many concepts are similar between .NET Core and the .NET 4.6 framework, there are revolutionary changes as well, including updates to Entity Framework Core and ASP.NET Core. The first section of this book covers the three main parts of building applications with C#: Entity Framework, ASP.NET Core Services, and ASP.NET Core Web Applications. There is also an explosion in popularity of JavaScript frameworks for client side development, and the authors cover two of the most popular UI frameworks. Start with TypeScript for developing clean JavaScript, along with a client side build tool such as Gulp, Grunt, and WebPack. Using the same data access layer and RESTful service from the .NET Core application, you can rebuild the UI using Angular 2. Then, repeat the process using React, for a true comparison of building client side applications using ASP.NET Core, Angular 2, and React. What You'll Learn Understand the fundamentals of .NET Core and what that means to the traditional .NET developer Build a data access layer with Entity Framework Core, a RESTful service with ASP.NET Core MVC, and a website with ASP.NET Core MVC and Bootstrap Automate many build tasks with client side build utilities Who This Book Is For Intermediate to advanced .NET developers

Azure and Xamarin Forms - Russell Fustino 2018-06-15

Discover how to create cross platform apps for Android, iOS and UWP using Azure services and C# with Xamarin Forms. This book illustrates how to utilize Azure cloud storage for serving up Azure SQL DB data through Azure App Services. The book starts by setting up Xamarin and introducing Xamarin Forms and then covers the Azure Portal from a developer's perspective and goes on to demonstrate how to build an Azure Service using Quickstart. You'll also see how to add Azure support to Xamarin Forms application. You'll review in detail how to build a Xamarin Form with Azure Client and modify an existing app to become a Xamarin Forms Client for Azure with offline synchronization. You then move on to third-party controls that speed up development. By the end of the book, you will be able to use Azure and Xamarin together and master how to use Azure Mobile Quickstarts, Azure SQL plumbing, database synchronization and Xamarin Forms. What You'll Learn Create a Xamarin Forms App and understand the Structure of a Xamarin Forms App. Navigate pages and use platform specific coding. Use images, ListView and the Azure Mobile App Quickstart to build a Service and Xamarin Forms app Modify an existing app to use Azure Client Libraries, understand offline storage with SQLite and incorporate offline synchronization Who This Book Is For Software developers new to Xamarin and/or Azure and for the developers who are familiar with both the technologies to use in mobile apps.

Beginning PowerApps - Tim Leung 2017-11-27

Build mobile apps that specifically target your company's unique business needs, with the same ease of writing a simple spreadsheet! With this book, you will build business apps designed to work with your company's systems and databases, without having to enlist the expertise of costly, professionally trained software developers. In Beginning PowerApps, author and business applications expert Tim Leung guides you step-by-step through the process of building your own mobile app. He assumes no technical background, although if you have worked with Excel, you are one step closer. He guides you through scenarios, such as what to do if you have existing databases with complex data structures and how to write screens that can connect to those data. You will come away with an understanding of how to set up screen navigation, manipulate data from within apps, and write solutions to perform specific tasks. What You'll Learn Connect with data Write formulas Visualize your data through charts Work with global positioning systems (GPS) Build flows Import and export data Manage offline scenarios Develop custom application programming interfaces (API) Who This Book Is For Beginners and non-developers, and assumes no prior knowledge of PowerApps

Comprehensive Geographic Information Systems - 2017-07-21

Geographical Information Systems is a computer system used to capture,

store, analyze and display information related to positions on the Earth's surface. It has the ability to show multiple types of information on multiple geographical locations in a single map, enabling users to assess patterns and relationships between different information points, a crucial component for multiple aspects of modern life and industry. This 3-volumes reference provides an up-to date account of this growing discipline through in-depth reviews authored by leading experts in the field. VOLUME EDITORS Thomas J. Cova The University of Utah, Salt Lake City, UT, United States Ming-Hsiang Tsou San Diego State University, San Diego, CA, United States Georg Bareth University of Cologne, Cologne, Germany Chunqiao Song University of California, Los Angeles, CA, United States Yan Song University of North Carolina at Chapel Hill, Chapel Hill, NC, United States Kai Cao National University of Singapore, Singapore Elisabete A. Silva University of Cambridge, Cambridge, United Kingdom Covers a rapidly expanding discipline, providing readers with a detailed overview of all aspects of geographic information systems, principles and applications Emphasizes the practical, socioeconomic applications of GIS Provides readers with a reliable, one-stop comprehensive guide, saving them time in searching for the information they need from different sources

PENGANTAR 15 BAHASA PEMROGRAMAN TERBAIK DI MASA DEPAN (Referensi & Coding Untuk Pemula) - Muhammad Wali 2023-03-03

Buku Pengantar 15 Bahasa Pemrograman Terbaik di Masa Depan (Referensi & Coding Untuk Pemula) merupakan buku referensi pada bidang bahasa pemrograman terbaik di masa depan, hal ini merupakan penelitian dari beberapa ahli yang tergabung dalam ikatan dosen dan peneliti bidang pemrograman terhadap bahasa pemrograman terbaik di masa depan, dari hasil penelitian tersebut didapatkan 15 bahasa pemrograman terbaik, yaitu: PHP, R, Java, C#, C++, Kotlin, JavaScript, TypeScript, Swift, Go, Python, SQL, Scala, Dart, dan Ruby, buku ini sangat cocok disitasi oleh mahasiswa bidang sistem informasi ataupun informatika yang sedang membahas terkait program yang digunakan dalam penelitiannya.

Essential Angular for ASP.NET Core MVC 3 - Adam Freeman 2019-10-23 Combine the strengths of Angular, the leading framework for developing complex client-side applications, and ASP.NET Core MVC 3, the latest evolution of Microsoft's framework for server-side applications. This new edition offers updated Angular, ASP.NET Core 3, Entity Framework Core 3 examples, an all-new chapter on interoperability with Blazor, and more! Best-selling author Adam Freeman brings together these two key technologies and explains how to use ASP.NET Core MVC 3 to provide back-end services for Angular applications. This fast-paced and practical guide starts from the nuts and bolts and gives you the knowledge you need to combine Angular and ASP.NET Core MVC 3 in your projects. Each topic is covered clearly and concisely and is packed with the essential details you need to learn to be truly effective. What You Will Learn Gain a solid understanding of how ASP.NET Core MVC 3 and Angular can work together Utilize both Visual Studio and Visual Studio Code to develop Angular/ASP.NET Core MVC projects Create ASP.NET Core RESTful web services to support Angular applications Expose data from Entity Framework Core to Angular applications Use ASP.NET Core Identity to provide security services to Angular applications Understand how Angular and Blazor applications can work together Who This Book Is For This book is for developers with knowledge of ASP.NET Core MVC who are introducing Angular into their projects.

Systems, Software and Services Process Improvement - Alastair Walker 2019-09-09

This volume constitutes the refereed proceedings of the 26th European Conference on Systems, Software and Services Process Improvement, EuroSPI conference, held in Edinburgh, Scotland, in September 2019. The 18 revised full papers presented were carefully reviewed and selected from 28 submissions. They are organized in topical sections: Visionary Papers, SPI and Safety and Security, SPI and Assessments, SPI and Future Qualification & Team Performance, and SPI Manifesto and Culture. The selected workshop papers are also presented and organized in following topical sections: GamifySPI, Digitalisation of Industry, Infrastructure and E-Mobility. -Best Practices in Implementing Traceability. -Good and Bad Practices in Improvement. -Functional Safety and Cybersecurity. -Experiences with Agile and Lean. -Standards and Assessment Models. -Team Skills and Diversity Strategies. -Recent Innovations.

Learning C# by Programming Games - Wouter van Toll 2019-11-21 Developing computer games is a perfect way to learn how to program in modern programming languages. This book teaches how to program in

C# through the creation of computer games – and without requiring any previous programming experience. Contrary to most programming books, van Toll, Egges, and Fokker do not organize the presentation according to programming language constructs, but instead use the structure and elements of computer games as a framework. For instance, there are chapters on dealing with player input, game objects, game worlds, game states, levels, animation, physics, and intelligence. The reader will be guided through the development of four games showing the various aspects of game development. Starting with a simple shooting game, the authors move on to puzzle games consisting of multiple levels, and conclude the book by developing a full-fledged platform game with animation, game physics, and intelligent enemies. They show a number of commonly used techniques in games, such as drawing layers of sprites, rotating, scaling and animating sprites, dealing with physics, handling interaction between game objects, and creating pleasing visual effects. At the same time, they provide a thorough introduction to C# and object-oriented programming, introducing step by step important programming concepts such as loops, methods, classes, collections, and exception handling. This second edition includes a few notable updates. First of all, the book and all example programs are now based on the library MonoGame 3.6, instead of the obsolete XNA Game Studio. Second, instead of explaining how the example programs work, the text now invites readers to write these programs themselves, with clearly marked reference points throughout the text. Third, the book now makes a clearer distinction between general (C#) programming concepts and concepts that are specific to game development. Fourth, the most important programming concepts are now summarized in convenient “Quick Reference” boxes, which replace the syntax diagrams of the first edition. Finally, the updated exercises are now grouped per chapter and can be found at the end of each chapter, allowing readers to test their knowledge more directly. The book is also designed to be used as a basis for a game-oriented programming course. Supplementary materials for organizing such a course are available on an accompanying web site, which also includes all example programs, game sprites, sounds, and the solutions to all exercises.

Machine Learning with Microsoft Technologies - Leila Etaati 2019-06-12 Know how to do machine learning with Microsoft technologies. This book teaches you to do predictive, descriptive, and prescriptive analyses with Microsoft Power BI, Azure Data Lake, SQL Server, Stream Analytics, Azure Databricks, HD Insight, and more. The ability to analyze massive amounts of real-time data and predict future behavior of an organization is critical to its long-term success. Data science, and more specifically machine learning (ML), is today’s game changer and should be a key building block in every company’s strategy. Managing a machine learning process from business understanding, data acquisition and cleaning, modeling, and deployment in each tool is a valuable skill set. *Machine Learning with Microsoft Technologies* is a demo-driven book that explains how to do machine learning with Microsoft technologies. You will gain valuable insight into designing the best architecture for development, sharing, and deploying a machine learning solution. This book simplifies the process of choosing the right architecture and tools for doing machine learning based on your specific infrastructure needs and requirements. Detailed content is provided on the main algorithms for supervised and unsupervised machine learning and examples show ML practices using both R and Python languages, the main languages inside Microsoft technologies. What You’ll Learn Choose the right Microsoft product for your machine learning solution Create and manage Microsoft’s tool environments for development, testing, and production of a machine learning project Implement and deploy supervised and unsupervised learning in Microsoft products Set up Microsoft Power BI, Azure Data Lake, SQL Server, Stream Analytics, Azure Databricks, and HD Insight to perform machine learning Set up a data science virtual machine and test-drive installed tools, such as Azure ML Workbench, Azure ML Server Developer, Anaconda Python, Jupyter Notebook, Power BI Desktop, Cognitive Services, machine learning and data analytics tools, and more Architect a machine learning solution factoring in all aspects of self service, enterprise, deployment, and sharing Who This Book Is For Data scientists, data analysts, developers, architects, and managers who want to leverage machine learning in their products, organization, and services, and make educated, cost-saving decisions about their ML architecture and tool set.

Selected Areas in Cryptography - SAC 2016 - Roberto Avanzi 2017-10-18 This book contains revised selected papers from the 23rd International Conference on Selected Areas in Cryptography, SAC 2016, held in St. John's, NL, Canada in August 2016. The 28 full papers and 2 invited

papers presented in this volume were carefully reviewed and selected from 100 submissions. They are organized in the following topical sections: side channels and fault attacks; design and implementation of symmetric cryptography; efficient symmetric primitives; cryptanalysis of symmetric primitives; MACs and PRNGs; lattice-based cryptography; and cryptanalysis of asymmetric primitives.

Beginning Build and Release Management with TFS 2017 and VSTS - Chaminda Chandrasekara 2017-06-01

Master build and release management with Team Foundation Service and Visual Studio Team Services to facilitate the continuous delivery of software updates to your development team. You’ll receive detailed, practical guidance on automating website deployments in Azure App Service, database deployments to Azure platform, Micro Services deployments in Azure Service Fabric, and more. Each deployment is structured with the aid of hands-on lessons in a given target environment designed to empower your teams to achieve successful DevOps. This book provides lessons on how to optimize build release management definitions using capabilities, such as task groups. With the help of practical scenarios, you’ll also learn how to diagnose and fix issues in automated builds and deployments. You’ll see how to enhance the capability of build and release management, using team services/TFS Marketplace extensions and writing your own extensions for any missing functionality via hands-on lessons. What You Will Learn Automate deployment to Azure platform, including Web App Service, Azure SQL and Azure Service Fabric Test automation integration with builds and deployments Perform Dynamic CRM deployment handling and package management with TFS/VSTS Examine requirement to production delivery traceability in practical terms Review cross platform build/deployment capabilities of TFS/VSTS. Who This Book Is For Build/Release Engineers, Configuration Managers, Software Developers, Test Automation Engineers, System Engineers, Software Architects and System/Production Support Engineers or anyone who handles and involves in the software delivery process.

Real-Time Web Application Development - Rami Vemula 2017-12-01

Design, develop, and deploy a real-world web application by leveraging modern open source technologies. This book shows you how to use ASP.NET Core to build cross-platform web applications along with SignalR to enrich the application by enabling real-time communication between server and clients. You will use Docker to containerize your application, integrate with GitHub to package the application, and provide continuous deployment to Azure’s IaaS platform. Along the way, *Real-Time Web Application Development* covers topics including designing a Materialize CSS theme, using a test-driven development approach with xUnit.net, and securing your application with the OAuth 2.0 protocol. To further your understanding of the technology, you will learn logging and exception handling; navigation using view components; and how to work with forms and validations. The rich code samples from this book can be used to retrofit or upgrade existing ASP.NET Core applications. What You Will Learn Design and develop a real-world web application Implement security and data storage with OAuth2 and Azure Table Storage Orchestrate real-time notifications through SignalR Use GitHub and Travis CI for continuous integration of code Master Docker containerization and continuous deployment with Docker Cloud to Azure Linux virtual machines Who This Book Is For Developers and software engineers interested in learning an end-to-end approach to application development using Microsoft technologies.

Smart Trajectories - Azedine Boulmakoul 2022-12-30

This book highlights the developments, discoveries, and practical and advanced experiences related to responsive distributed computing and how it can support the deployment of trajectory-based applications in smart systems. *Smart Trajectories: Metamodeling, Reactive Architecture for Analytics and Smart Applications* deals with the representation and manipulation of smart trajectories in various applications and scenarios. Presented in three parts, the book first discusses the foundation and principles for spatial information systems, complex event processing, and building a reactive architecture. Next, the book discusses modeling and architecture in relation to smart trajectory metamodeling, mining and big trajectory data, and clustering trajectories. The final section discusses advanced applications and trends in the field, including congestion trajectory analytics and real-time Big Data analytics in cloud ecosystems. Metamodeling, distributed architectures, reactive programming, Big Data analytics, NoSQL databases, connected objects, and edge-fog-cloud computing form the basis of the concepts and applications discussed. The book also presents a number of case studies to demonstrate smart trajectories related to spatiotemporal events such

as traffic congestion and pedestrian accidents. This book is intended for graduate students in computer engineering, spatial databases, complex event processing, distributed systems, and geographical information systems (GIS). The book will also be useful for practicing traffic engineers, city managers, and environmental engineers interested in monitoring and security analysis.

Proceedings of the 2022 2nd International Conference on Education, Information Management and Service Science (EIMSS 2022) - Zehui Zhan 2023

This is an open access book. 2022 2nd International Conference on Education, Information Management and Service Science (EIMSS 2022) was held on July 22-24, 2022 in Changsha, China. EIMSS 2022 is to bring together innovative academics and industrial experts in the field of Education, Information Management and Service Science to a common forum. The primary goal of the conference is to promote research and developmental activities in Education, Information Management and Service Science and another goal is to promote scientific information interchange between researchers, developers, engineers, students, and practitioners working all around the world. The conference will be held every year to make it an ideal platform for people to share views and experiences in Education, Information Management and Service Science and related areas.

Beginning Database Programming Using ASP.NET Core 3 - Bipin Joshi 2019-12-11

Hit the ground running with this book to quickly learn the fundamentals of HTML form processing, user authentication, and database CRUD (Create, Read, Update, and Delete) operations using the ASP.NET Core family of technologies. You will utilize cutting-edge and popular technology options from both the server side and client side to help you achieve your web application goals as quickly as possible. Developers who want to learn ASP.NET Core and complementary technologies are often overwhelmed by the large number of options involved in building modern web applications. This book introduces you to the most popular options so that you can confidently begin working on projects in no time. You will learn by example, building a sample application that demonstrates how the same application can be built using different options. This experiential approach will give you the basic skills and knowledge to understand how the options work together so that you can make an informed decision about the available choices, their trade-offs, and code level comparison. After reading this book, you will be able to choose your selected learning path. What You Will Learn Develop data entry forms in ASP.NET Core, complete with validations and processing Perform CRUD operations using server-side options: ASP.NET Core MVC, Razor Pages, Web APIs, and Blazor Perform CRUD operations using client-side options: jQuery and Angular Secure web applications using ASP.NET Core Identity, cookie authentication, and JWT authentication Use RDBMS and NoSQL data stores: SQL Server, Azure SQL Database, Azure Cosmos DB, and MongoDB for CRUD operations Deploy ASP.NET Core web applications to IIS and Azure App Service Who This Book Is For Developers who possess a basic understanding of ASP.NET and how web applications work. Some experience with Visual Studio 2017 or higher, C#, and JavaScript is helpful.

Information Systems Architecture and Technology: Proceedings of 38th International Conference on Information Systems Architecture and Technology - ISAT 2017 - Zofia Wilimowska 2017-08-31

This three-volume set of books presents advances in the development of concepts and techniques in the area of new technologies and contemporary information system architectures. It guides readers through solving specific research and analytical problems to obtain useful knowledge and business value from the data. Each chapter provides an analysis of a specific technical problem, followed by the numerical analysis, simulation and implementation of the solution to the problem. The books constitute the refereed proceedings of the 2017 38th International Conference "Information Systems Architecture and Technology," or ISAT 2017, held on September 17-19, 2017 in Szklarska Poręba, Poland. The conference was organized by the Computer Science and Management Systems Departments, Faculty of Computer Science and Management, Wroclaw University of Technology, Poland. The papers have been organized into topical parts: Part I— includes discourses on topics including, but not limited to, Artificial Intelligence Methods, Knowledge Discovery and Data Mining, Big Data, Knowledge Discovery and Data Mining, Knowledge Based Management, Internet of Things, Cloud Computing and High Performance Computing, Distributed Computer Systems, Content Delivery Networks, and Service Oriented

Computing. Part II—addresses topics including, but not limited to, System Modelling for Control, Recognition and Decision Support, Mathematical Modelling in Computer System Design, Service Oriented Systems and Cloud Computing and Complex Process Modeling. Part III—deals with topics including, but not limited to, Modeling of Manufacturing Processes, Modeling an Investment Decision Process, Management of Innovation, Management of Organization.

Beginning Azure Functions - Rahul Sawhney 2019-06-08

Create highly scalable apps and monitor Azure functions in production using Azure Functions 2.0. This book takes you through durable functions for statefulness and covers not only the basics, but also how to create bindings in durable functions. It is a deep dive into the Azure Functions serverless API and will guide you through the process of converting monolithic applications to use Azure functions. The author starts by giving an overview of serverless architecture and Azure functions along with Azure App Services. You will then learn to create basic Azure functions using the Azure portal and Visual Studio. Next, you will create a serverless API using Azure Functions and migrate an existing application to Azure Functions. Finally, you will deploy an Azure function and monitor it in production. Here you will deploy the Azure function using ARM templates and secure and configure CORS for Azure functions. After reading this book, you will be able to understand Azure functions and create them using the Azure portal and Visual Studio. What You Will Learn Understand and use triggers and bindings in an Azure function Create a serverless API using Azure Functions and OpenAPI Deploy an Azure function and monitor it in production Understand durable Azure functions, including scalability, disaster recovery, and geo-distribution Who This Book Is For Developers who want to get started with Azure Functions. DevOps will also find value in the guidance for deploying and monitoring functions.

Hands-On Functional Test Automation - Chaminda Chandrasekara 2019-05-02

Get started with functional testing of both web apps and Windows apps using different test frameworks. This book will take you on a deep dive into integrating functional automation testing with deployment pipelines. Hands-On Functional Test Automation contains step-by-step lessons that will give you an understanding of how to do functional test automation using Selenium with C# and Python. Also, you will learn how to enhance your test automation development with third-party frameworks. You will configure test clients, run functional tests through Azure DevOps release management, and carry out performance and load-testing to gain a good understanding of how to do cloud-based load testing. Each lesson comprises an introduction to the related concepts to help you understand how things work. This will broaden your knowledge so you can implement test automation in the correct way. At the end of each lesson alternative options and other enhancement possibilities are discussed to allow you to do further exploration. You will:

- Implement functional test automation of Windows and web applications
- Use Visual Studio for load and performance testing
- Configure and run cloud-based load testing
- Integrate testing with deployment pipelines

HCI in Business, Government, and Organizations - Fiona Fui-Hoon Nah 2018-07-09

This book constitutes the refereed proceedings of the 5th International Conference on HCI in Business, Government and Organizations, HCIBGO 2018, held as part of the 20th International Conference on Human-Computer Interaction, HCII 2018, in Las Vegas, NV, USA. The 1171 full papers and 160 posters presented at the 14 co-located HCII 2018 conferences were carefully reviewed and selected from a total of 4346 submissions. The papers address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The papers thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The papers included in this volume cover the following topics: information systems in business; electronic commerce and consumer behavior; social media and social communities in business; social innovation; and business analytics and visualization.

Springer Handbook of Augmented Reality - Andrew Yeh Ching Nee 2023-01-01

The Springer Handbook of Augmented Reality presents a comprehensive and authoritative guide to augmented reality (AR) technology, its numerous applications, and its intersection with emerging technologies. This book traces the history of AR from its early development, discussing the fundamentals of AR and its associated science. The handbook begins by presenting the development of AR over the last few years, mentioning

the key pioneers and important milestones. It then moves to the fundamentals and principles of AR, such as photogrammetry, optics, motion and objects tracking, and marker-based and marker-less registration. The book discusses both software toolkits and techniques and hardware related to AR, before presenting the applications of AR. This includes both end-user applications like education and cultural heritage, and professional applications within engineering fields, medicine and architecture, amongst others. The book concludes with the convergence of AR with other emerging technologies, such as Industrial Internet of Things and Digital Twins. The handbook presents a comprehensive reference on AR technology from an academic, industrial and commercial perspective, making it an invaluable resource for audiences from a variety of backgrounds.

Pro ASP.NET Core 3 - Adam Freeman 2020-06-06

Now in its 8th edition, *Pro ASP.NET Core* has been thoroughly updated for ASP.NET Core 3 and online for ASP.NET Core 5 and .NET 5.0. This comprehensive, full-color guide is the only book you need to learn ASP.NET Core development. Professional developers get ready to produce leaner applications for the ASP.NET Core platform. This edition puts ASP.NET Core 3 into context, and takes a deep dive into the tools and techniques required to build modern, extensible web applications. New features and capabilities such as MVC 3, Razor Pages, Blazor Server, and Blazor WebAssembly are covered, along with demonstrations of how they can be applied in practice. Following the same popular format and style found in previous editions, author Adam Freeman explains how to get the most out of ASP.NET Core 3. Starting with the nuts-and-bolts topics, he teaches readers about middleware components, built-in services, request model binding, and more. Moving along, he introduces increasingly more complex topics and advanced features, including endpoint routing and dependency injection. Written for professionals wanting to incorporate the latest functionality of ASP.NET Core 3 into their projects, this book also serves as a complete reference on ASP.NET Core. Beginners with some background in Microsoft web development will also greatly benefit from the in-depth coverage provided throughout. What You Will Learn: Build a solid foundation and skill set for working with the entire ASP.NET Core platformApply ASP.NET Core 3 and ASP.NET Core 5 features in your developer environment; plentiful reusable templatesSee how to create RESTful web services, web applications, and client-side applicationsLeverage existing knowledge to efficiently get up and running with new programming models Adam Freeman is an experienced IT professional who has held senior positions in a range of companies, most recently serving as chief technology officer and chief operating officer of a global bank. Now

retired, he spends his time writing and long-distance running. "The Rolls-Royce of ASP.NET books, (or if you're American, the Cadillac). Very thorough!" Les Jackson, MCSD, DotNet Playbook "The author's instruction is direct, easy to understand and supplemented with clear code examples... Whether you are a beginner learning ASP.NET Core 3.1 app development, or an experienced professional ready to master advanced concepts, I consider this book a 'must have' for you!" Jeremy Likness, Senior Program Manager, Microsoft "...the best single resource for teaching MVC web apps using ASP.NET." Charles Carter, MSCS, MSwE, JD, Cloud Application Development Instructor, Microsoft Software and Systems Academy

New Advanced GNSS and 3D Spatial Techniques - Raffaella Cefalo 2017-07-07

This book provides the latest research on and applications of advanced GNSS (Global Navigation Satellite System) and 3D spatial techniques in the fields of Civil and Environmental Engineering, Geophysics, Architecture, Archaeology and Cultural Heritage. It offers an updated reference guide on the above-mentioned topics for undergraduate and graduate students, PhDs, researchers, professionals and practitioners alike.

Handbook of Modern Sensors - Jacob Fraden 2006-04-29

Seven years have passed since the publication of the previous edition of this book. During that time, sensor technologies have made a remarkable leap forward. The sensitivity of the sensors became higher, the dimensions became smaller, the selectivity became better, and the prices became lower. What have not changed are the fundamental principles of the sensor design. They are still governed by the laws of Nature. Arguably one of the greatest geniuses who ever lived, Leonardo Da Vinci, had his own peculiar way of praying. He was saying, "Oh Lord, thanks for Thou do not violate your own laws." It is comforting indeed that the laws of Nature do not change as time goes by; it is just our appreciation of them that is being refined. Thus, this new edition examines the same good old laws of Nature that are employed in the designs of various sensors. This has not changed much since the previous edition. Yet, the sections that describe the practical designs are revised substantially. Recent ideas and developments have been added, and less important and nonessential designs were dropped. Probably the most dramatic recent progress in the sensor technologies relates to wide use of MEMS and MEOMS (micro-electro-mechanical systems and micro-electro-opto-mechanical systems). These are examined in this new edition with greater detail. This book is about devices commonly called sensors. The invention of a microprocessor has brought highly sophisticated instruments into our everyday lives.